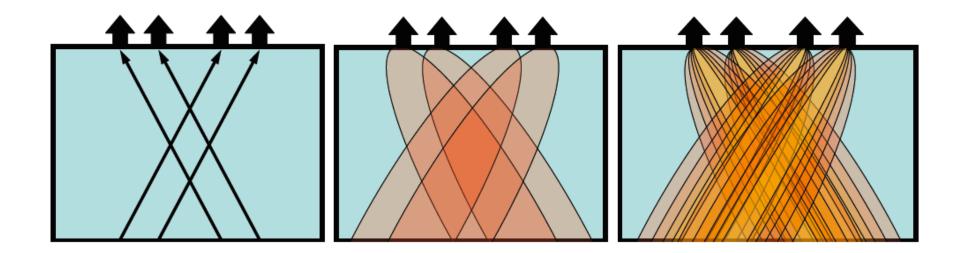
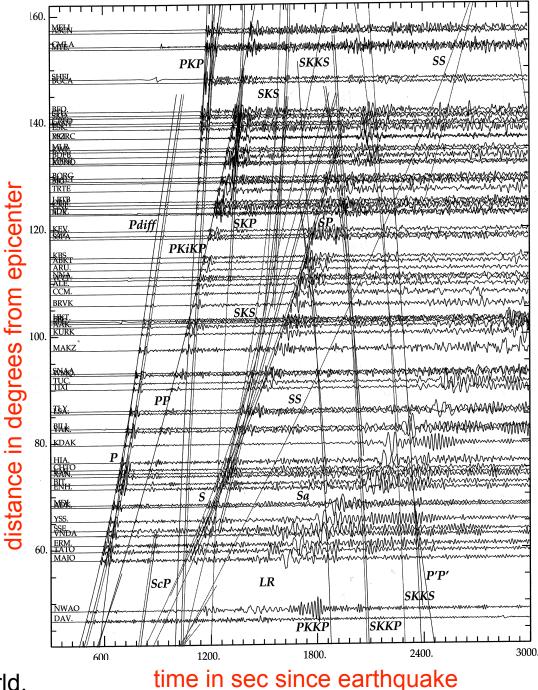
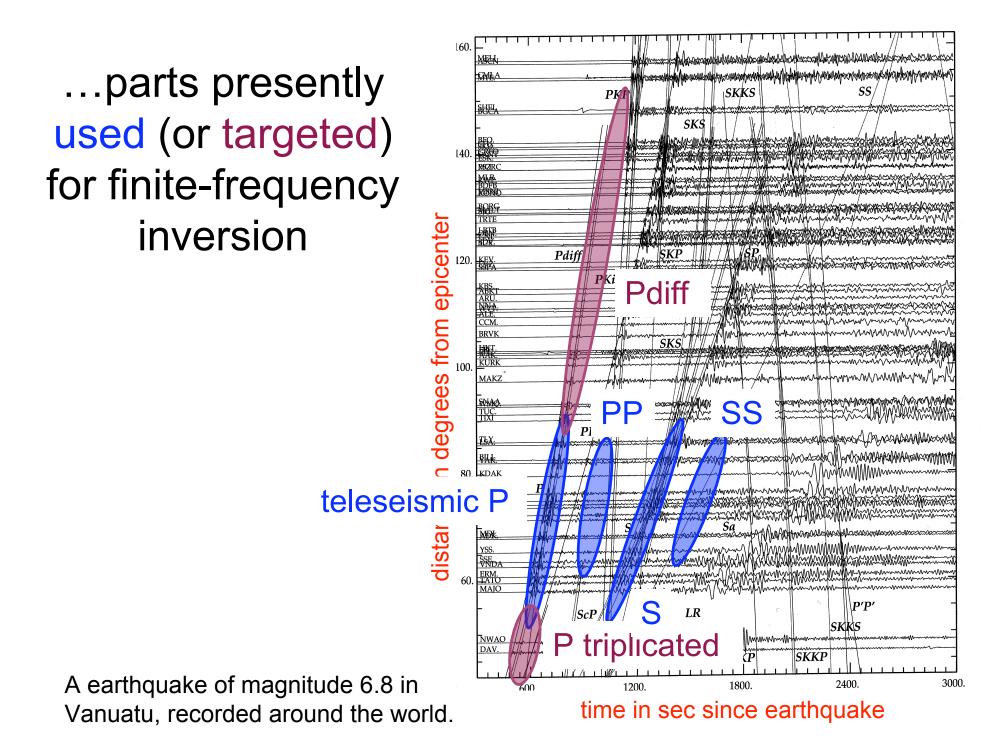
Finite-frequency body-wave tomography on a global scale



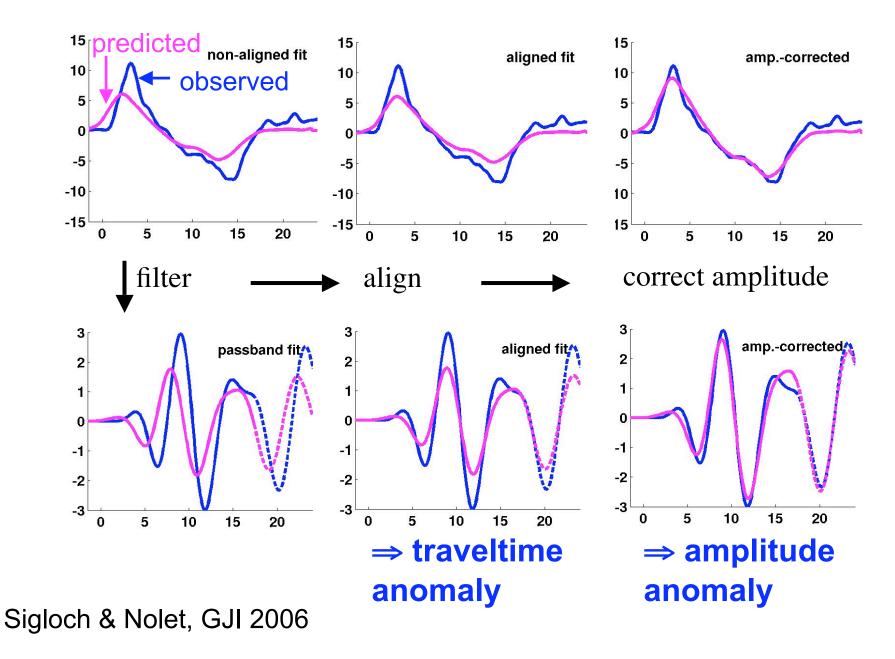
Karin Sigloch Ludwig-Maximilians-Universität Munich Broadband seismograms, the raw material for waveform-based tomography



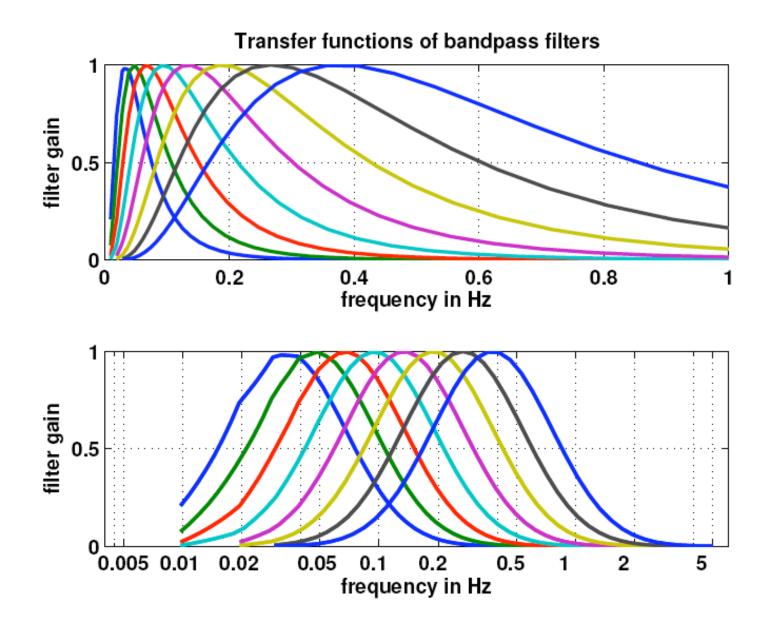
A earthquake of magnitude 6.8 in Vanuatu, recorded around the world.

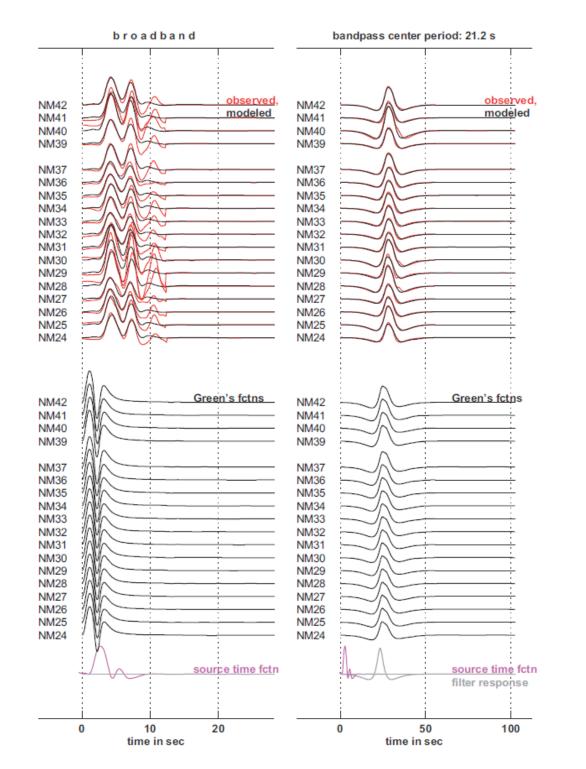


Finite-frequency measurements



Passband filters



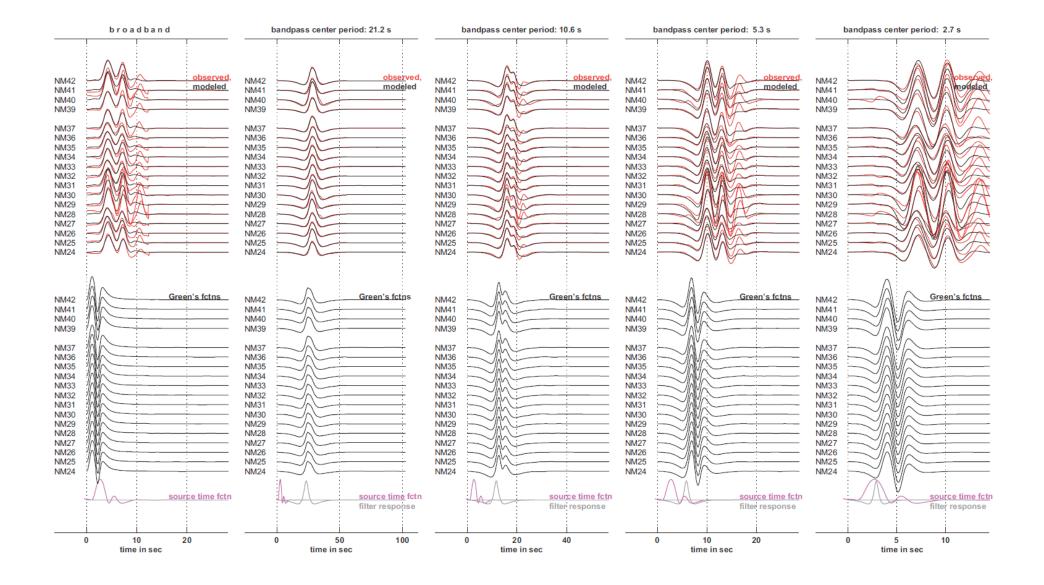


Generating data: observed waveforms and their matched filters

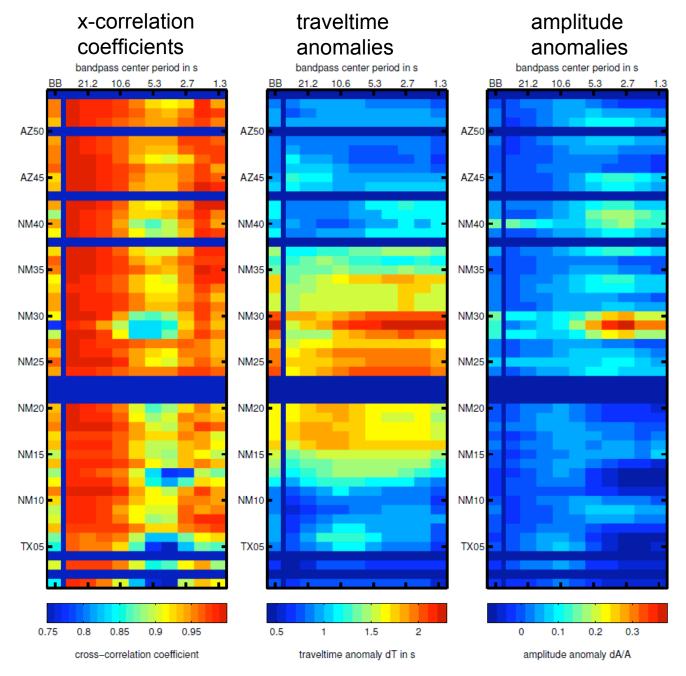
Left: broadband seismograms

Right: bandpassed to 21 s dominant period

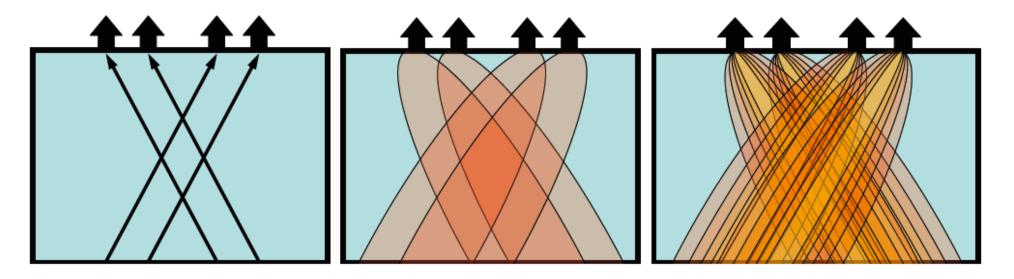
Generating data: observed waveforms and their matched filters



Finite-frequency data for tomography

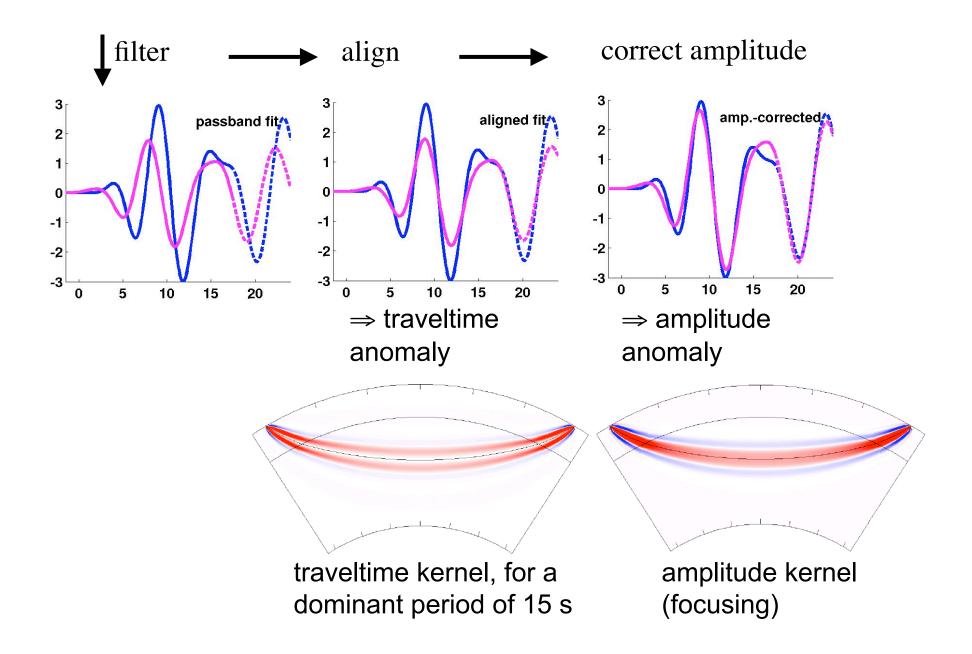


Frequency-dependent measurements multiply the constraints on structure

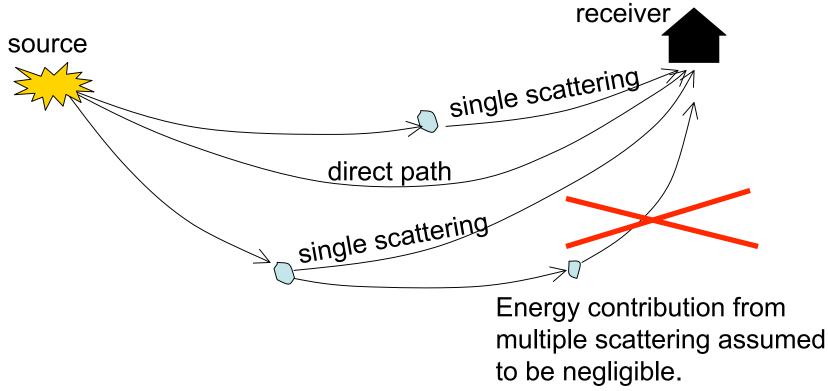


Ray theory: no constraints between the narrow rays (and there is a modeling error) Finite-frequency, first generation: same number of constraints but no modeling error. Finite-frequency, second generation (multi-frequency): more constraints from the same broadband waveforms.

Measurement sensitivities for dT and dA/A



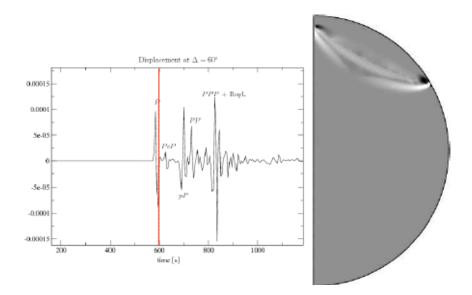
Modeling assumption for sensitivity computations: Single scattering (Born approximation)

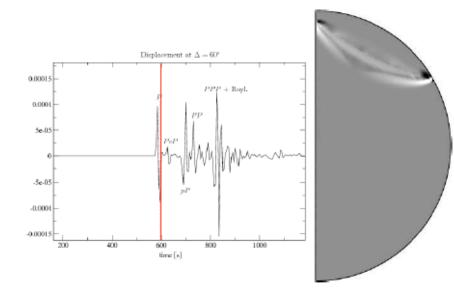


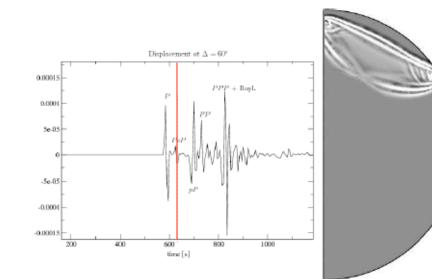
Computation of sensitivity kernels:

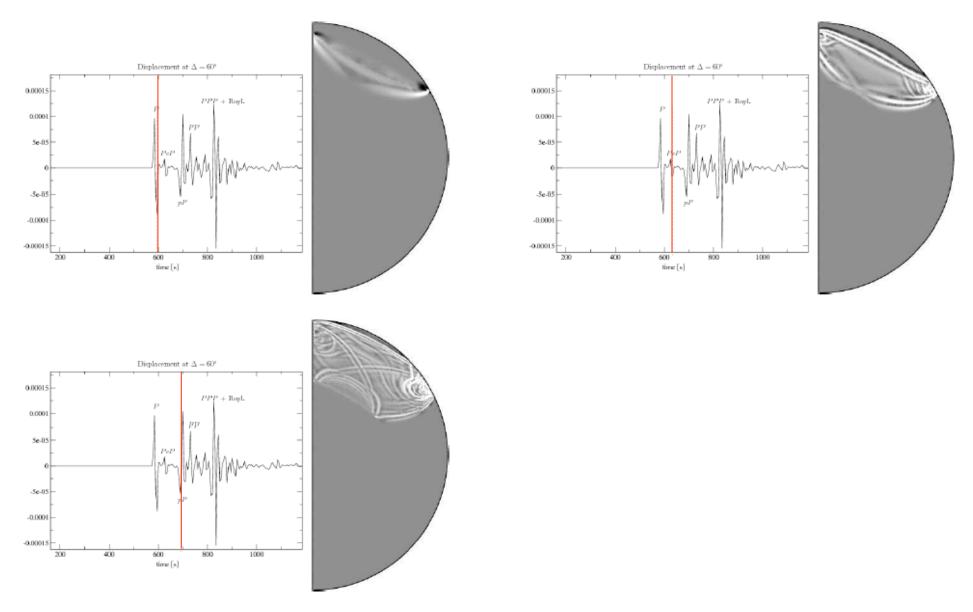
1st generation implementation: paraxial ray tracing (Dahlen et al. 2000).

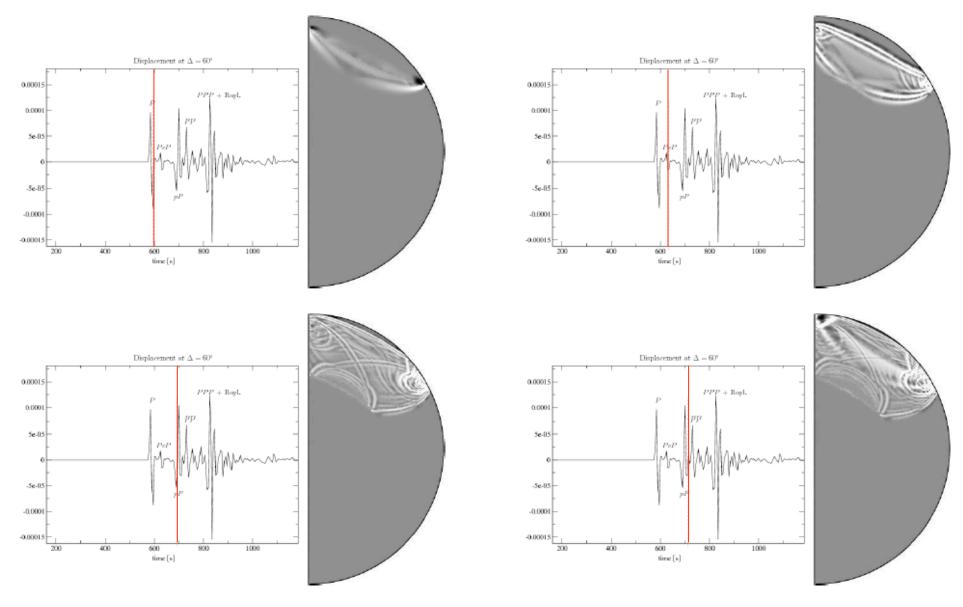
2nd generation: interaction of full numerical wavefields, forward and backward (Nissen-Meyer et al. 2007).



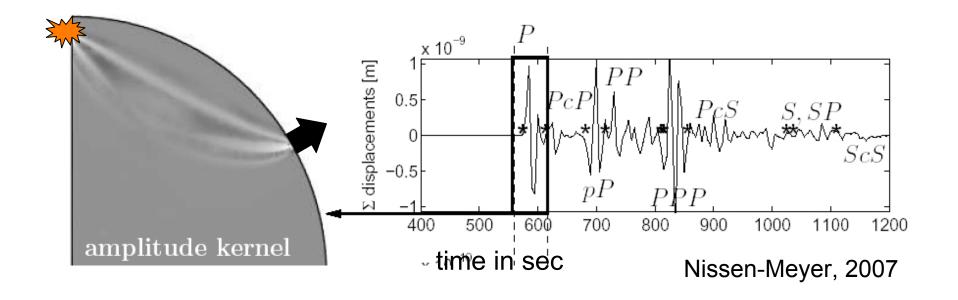








Sensitivities from full 3-D SEM wavefields

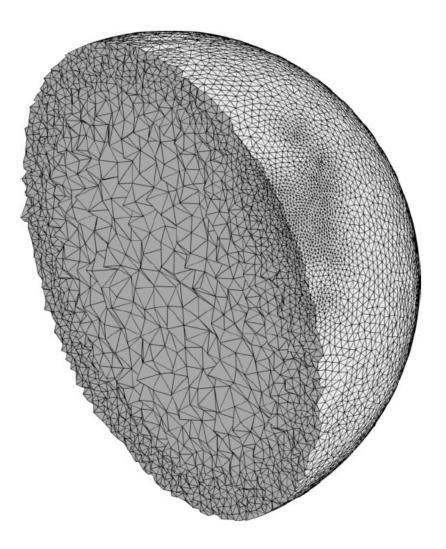


- •Kernels from interaction of a forward with a backward wavefield at every hypothetical scattering location.
- •Still a perturbational approach (like adjoint method).

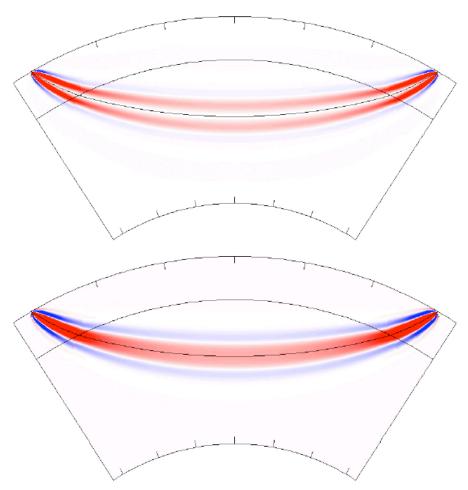
•Extreme computational efficiency: exploiting spherically symmetric geometry of reference model \rightarrow kernels to the highest naturally occuring frequencies (1-2 sec for teleseismic P-waves).

Kernels and computational mesh

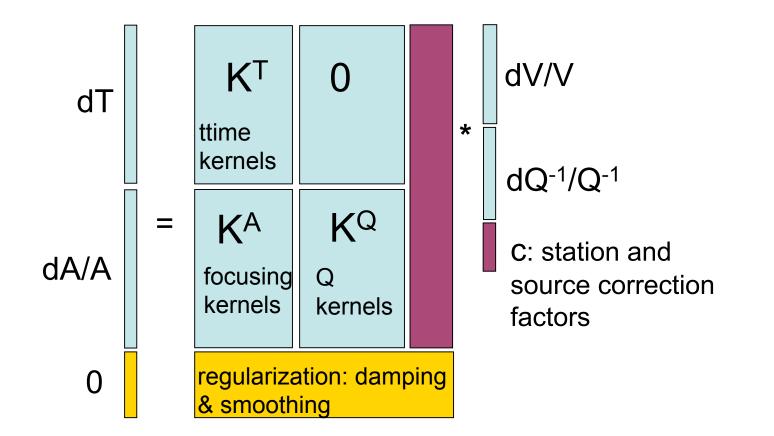
Global mesh of irregular tetrahedra



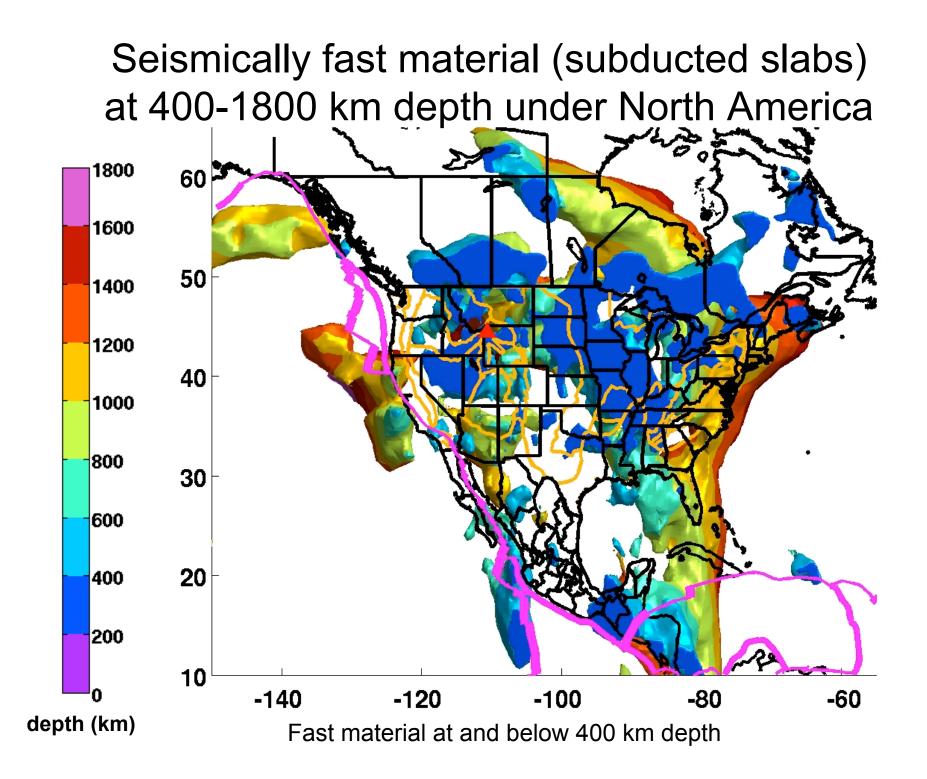
Top: traveltime kernel, bottom: amplitude kernel (focusing), both for a dominant period of 15 s

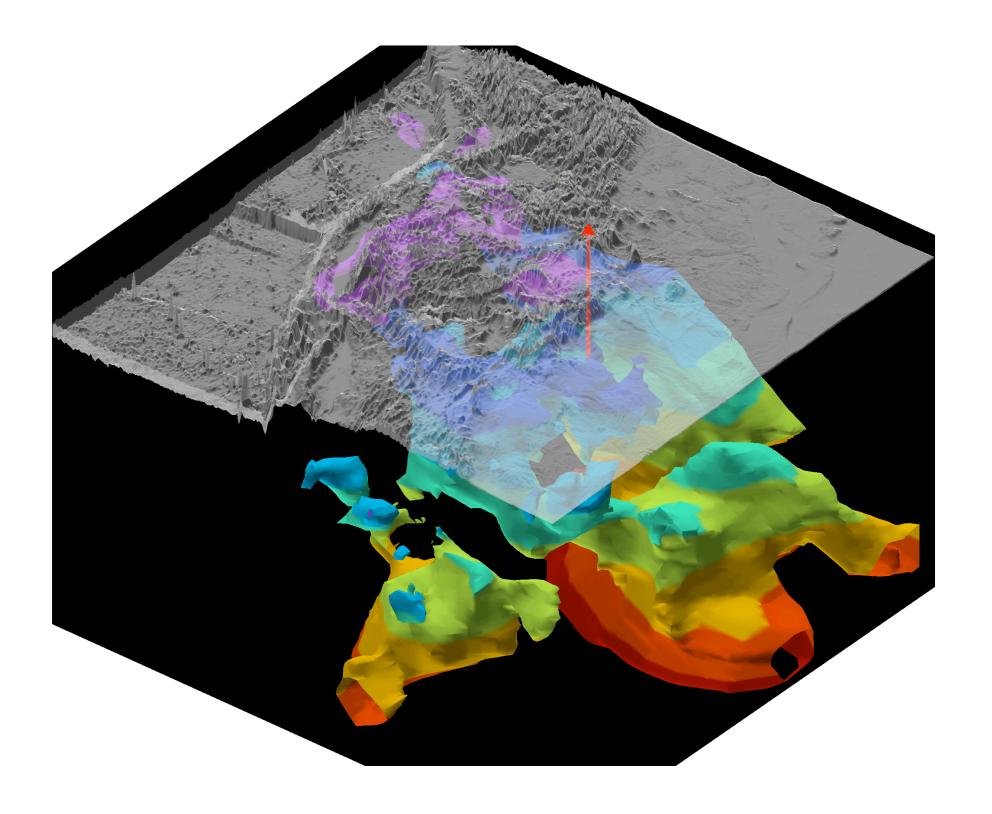


Joint inversion of traveltime and amplitude anomalies



$$dT_{obs} = dT_{dV} + source_correction + noise$$
$$dA/A_{obs} = dA/A_{dV} + dA/A_{dQ} + source_cor + station_cor + noise$$





Summary I

•Finite-frequency modeling spans the **entire exploitable frequency spectrum** of global-scale waves.

•Extreme computational efficiency through smart **exploitation** of Earth's approximately spherical symmetry.

•Original method for kernel computation was paraxial ray tracing. Is now becoming full SEM wave propagation.

•Point-to-point kernels are explicitly computed and stored ("kernel library" philosophy). Linear matrix inversion.

•Can deal with the full global database and its rapid growth. New data can be added at any time.

Summary II

Finite-frequency, first generation was "better than traditional" P- and S-wave tomography (since wave scattering physics was included). Used existing data sets.

Second generation = new kinds of tomography: diffracted and triplicated waves, amplitude and topography kernels,... thanks to sensitivities from full numerical wavefield modeling.

Uses tailored, systematically frequency-dependent bodywave data ("multi-frequency tomography"). Waveform-based tomography methods are converging...old names remain confusing

"Full Waveform Inversion" and "Finite-Frequency Tomography" both:

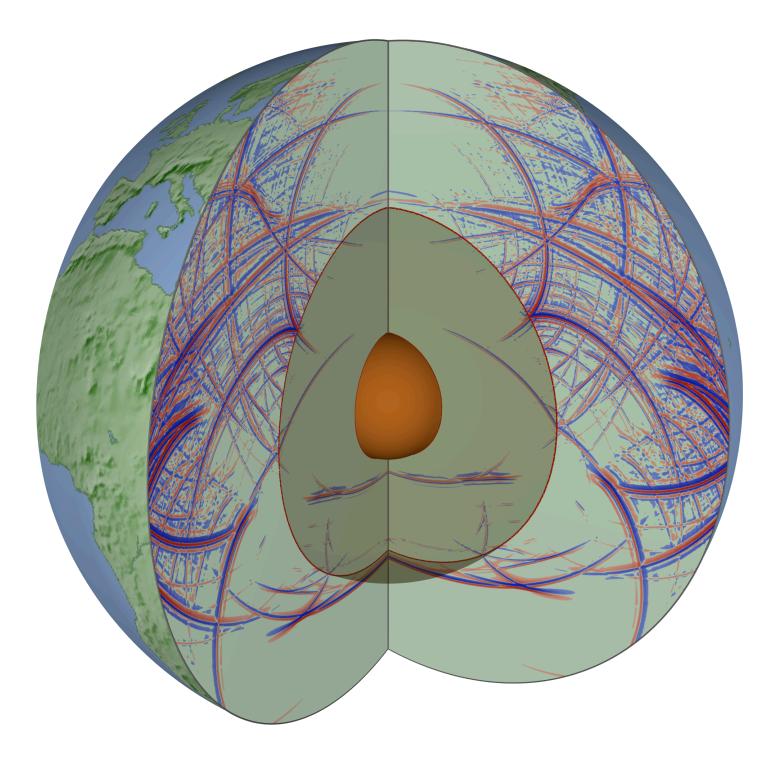
•Model wave scattering in a perturbational approach.

•Do NOT invert full waveforms. Instead, robust misfit functionals derived from full waveforms are used (phase misfits).

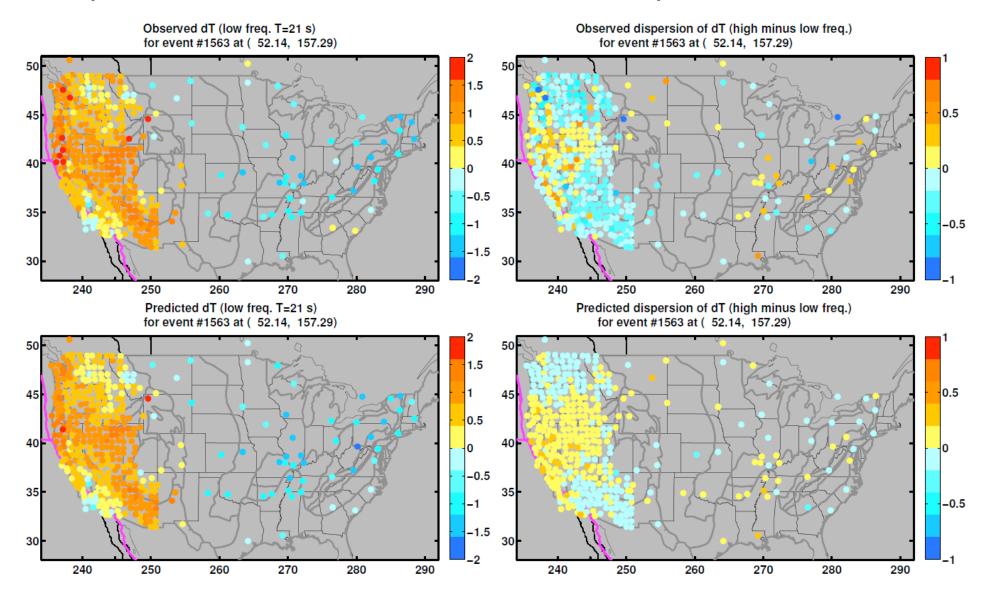
•Account for and exploit the finite-frequency character of seismograms.

•Have acquired their names by distinction from ray theory(?), rather than distinction from each other.

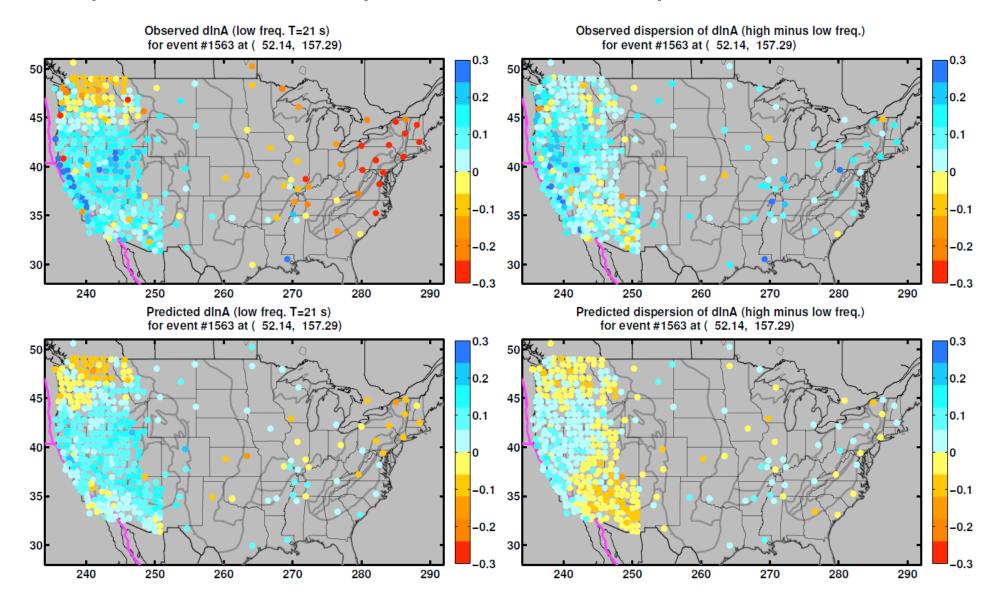
•Adjoint vs. forward-backward vs. paraxial ray tracing are pragmatic implementation choices, not fundamental differences.

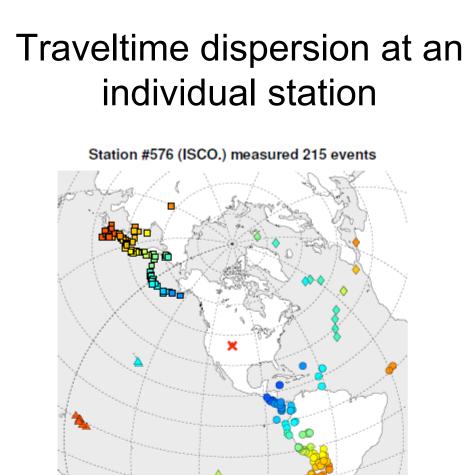


Dispersive P-wave traveltimes for an earthquake from the Kurils



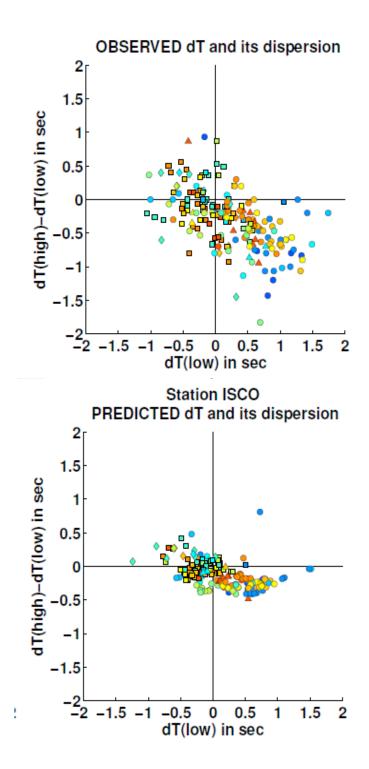
Dispersive P-wave amplitudes for an earthquake from the Kurils





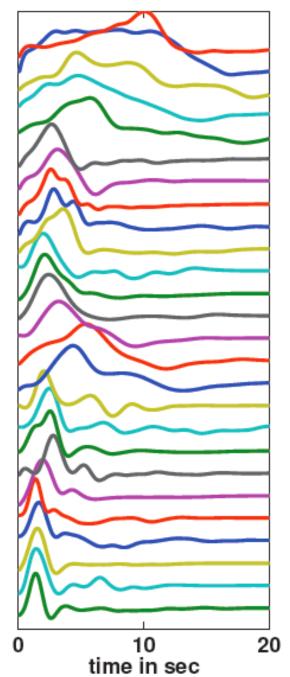
ISCO: Idaho Springs in Colorado

x-axis: $dT(T_d=21 \text{ s})$ lowest frequency band y-axis: dT(4 s) - dT(21 s) highest minus lowest



Source time functions

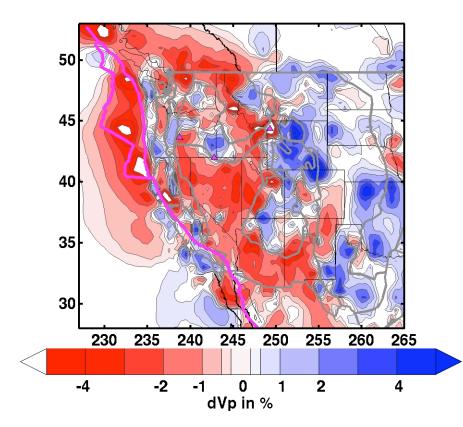
source time functions



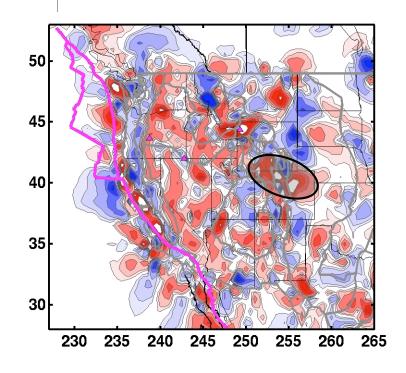
P-velocity can be recovered from amplitudes only.

Depth = 60 km

Vp from traveltimes only



Vp from amplitudes only



P-velocity can be recovered from amplitudes only.

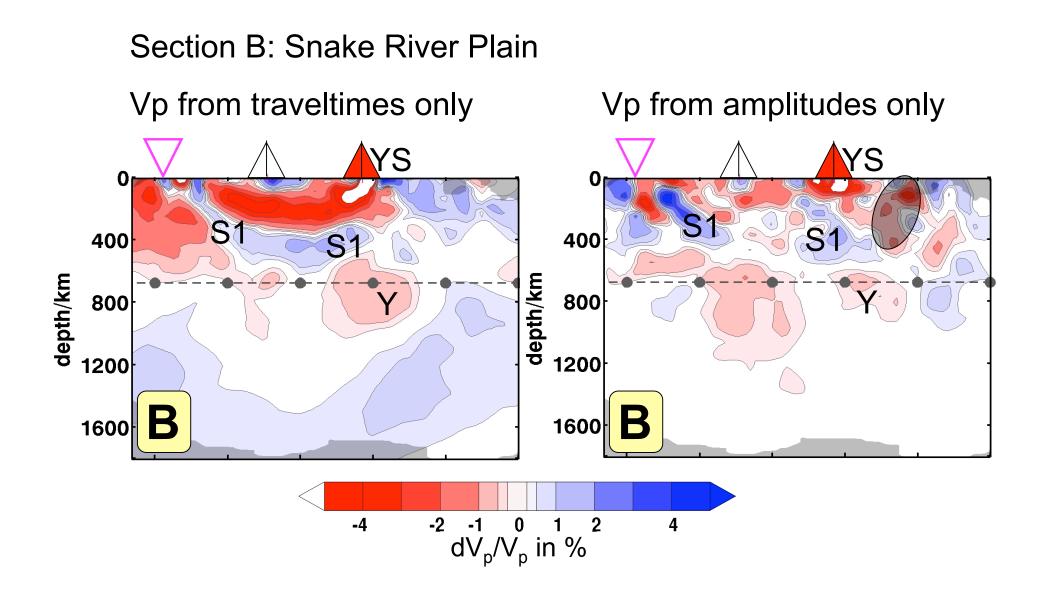
Depth = 700 km

-2

Vp from traveltimes only Vp from amplitudes only

N2N250 45 Ę 40 35 30 235 240 245 250 255 260 265 230 235 240 245 250 255 260 230 265 -1 0 2 1 dVp in %

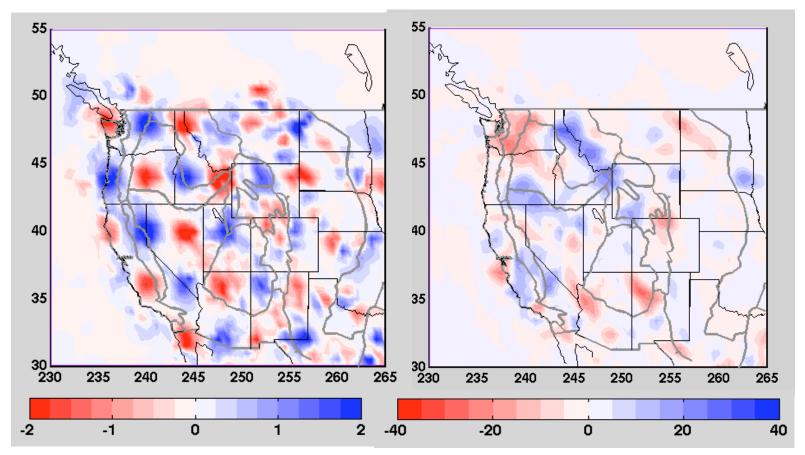
P-velocity can be recovered from amplitudes only.



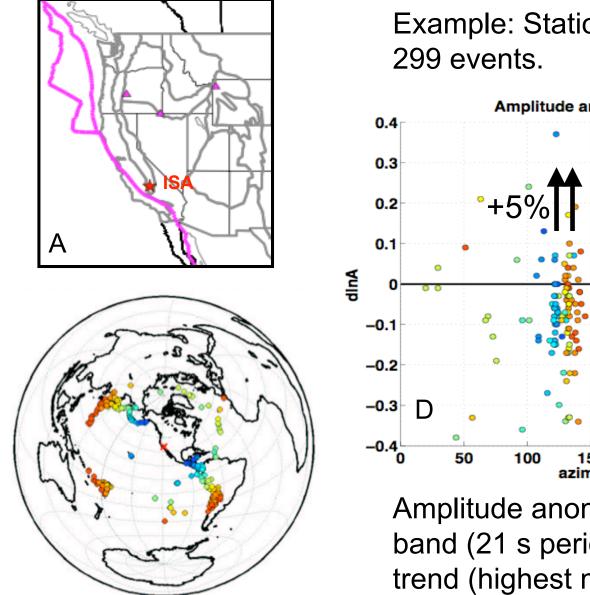
Resolution ambiguity: moderate leakage of Vp into Qs (at 100 km depth)

recovered dVp/Vp in %

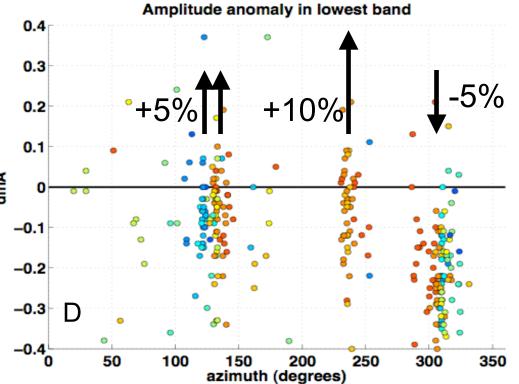
recovered dQs/Qs in % (should be zero)



Amplitude data



Example: Station ISA measured 299 events.

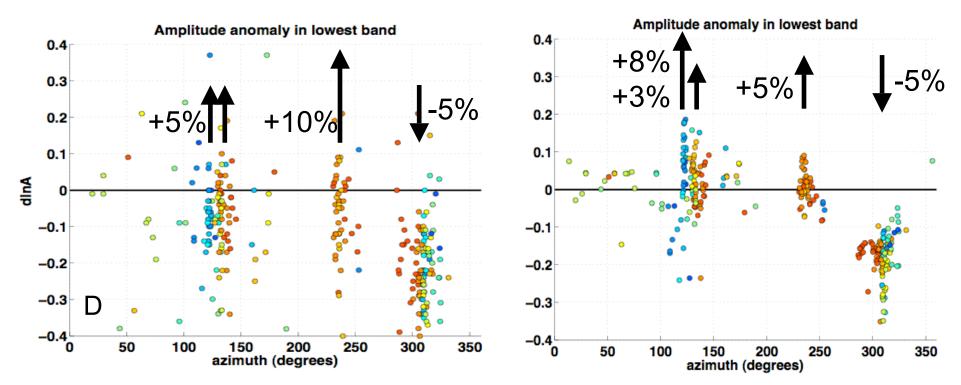


Amplitude anomalies dA/A in lowest band (21 s period). Arrows show trend (highest minus lowest band)

Observed and predicted anomalies at station ISA

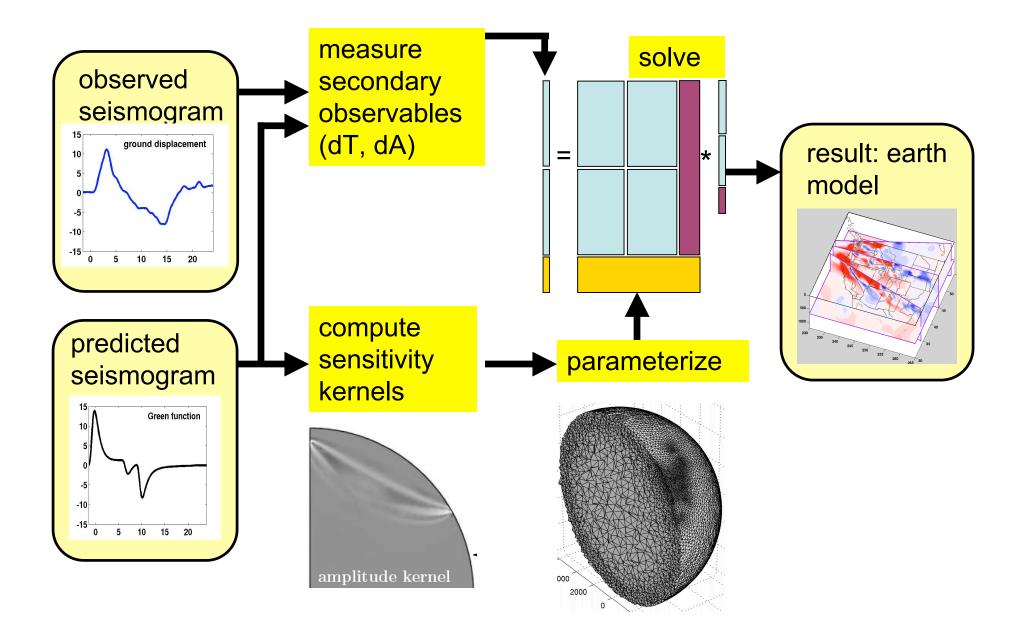
Observed dA/A

Predicted by Vp



Amplitude anomalies dA/A in lowest band (20 s period). Arrows show trend (highest minus lowest band)

Seismic tomography in one slide

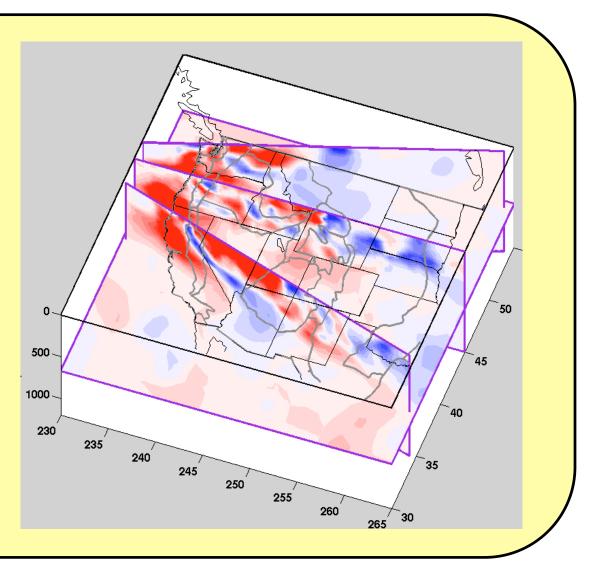


Tomography result: a mantle model (for example under North America)

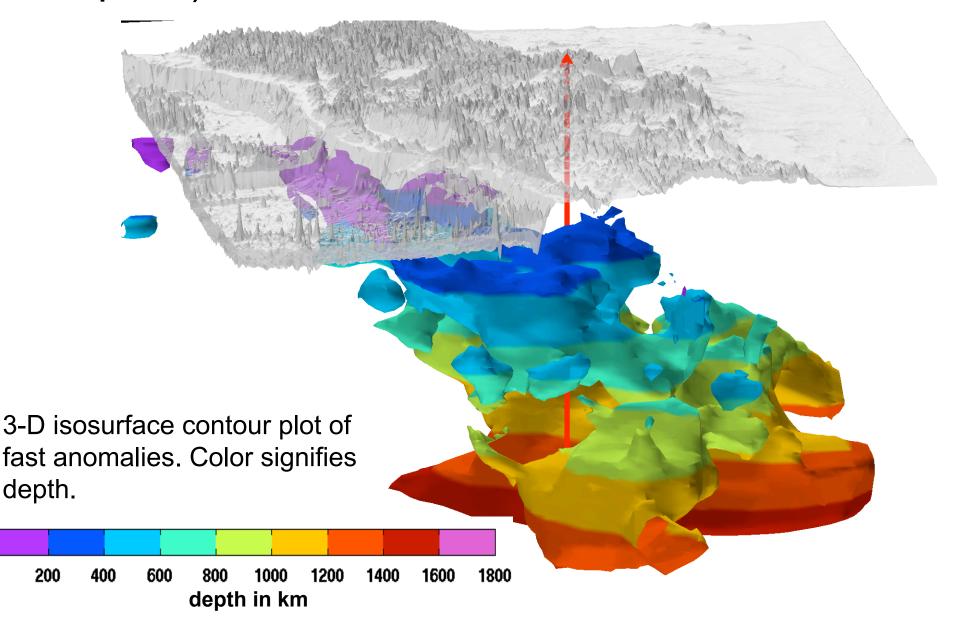
Result: threedimensional model of mantle structure.

Maps of deviations of seismic velocities from the layered default model.

Blue: faster than expected. Red: slower (by a few percent)



Seismically fast material (= a subducted tectonic plate) beneath western North America



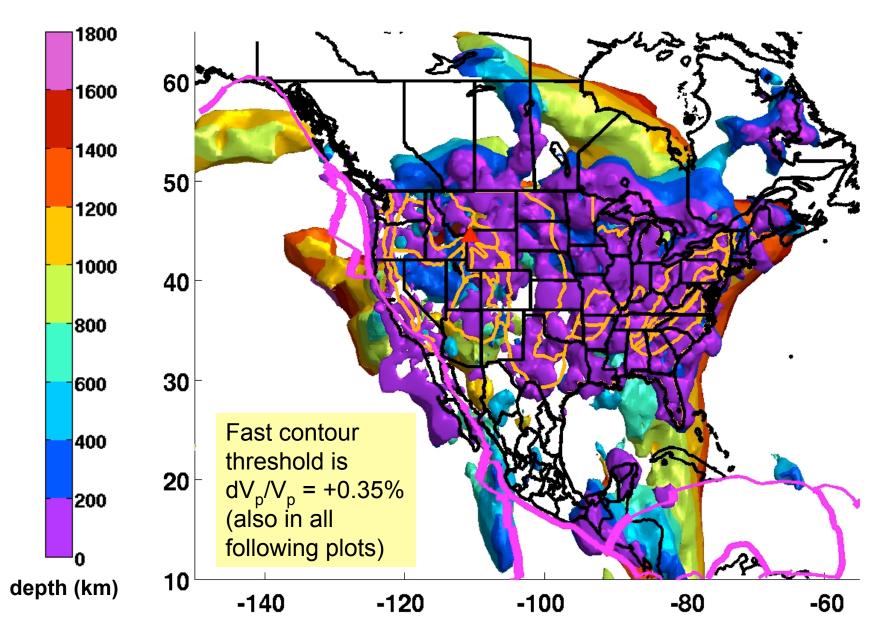
Camp FWI

Asterix, Tarantola, Pratt, Virieux, Igel, Fichtner, Tromp Camp FF tomo

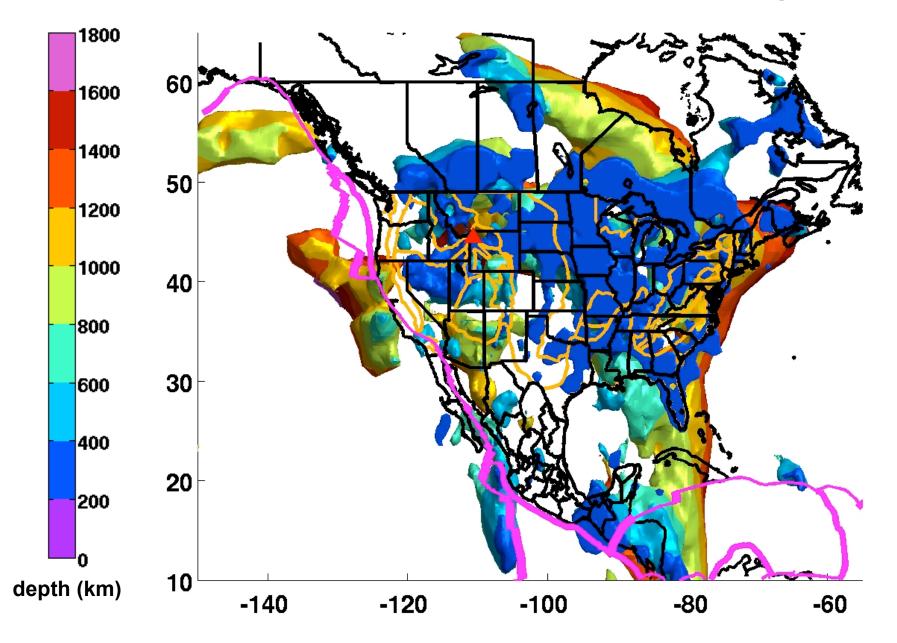
Obelix, Dahlen, Hung, Nolet, Montelli, Sigloch, Nissen-Meyer, Tian, Tromp

Fades out into bigger picture: Roemercamp ray theory, QUEST, scatter-brained seismologists, waveform-based

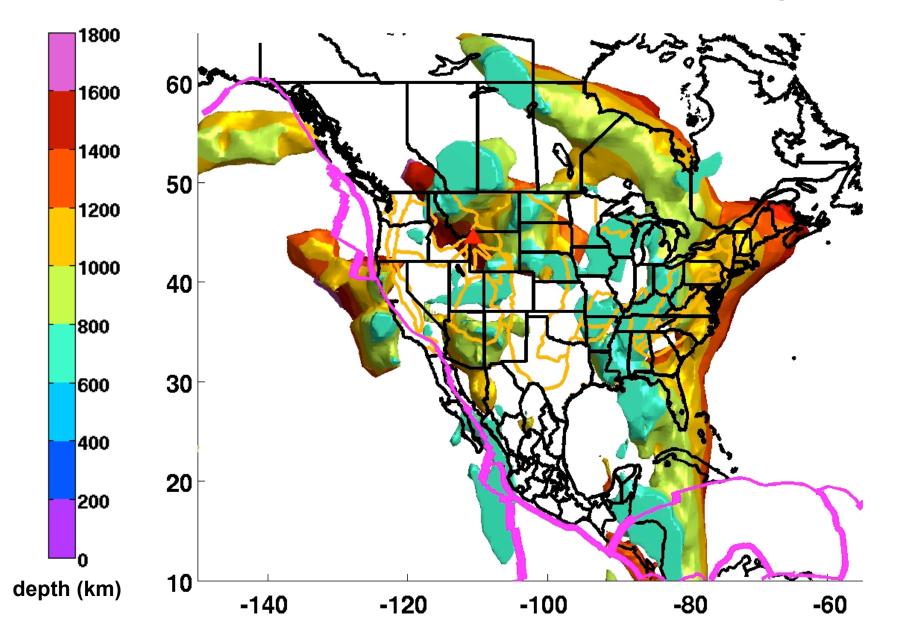
All fast material (0-1800 km depth)



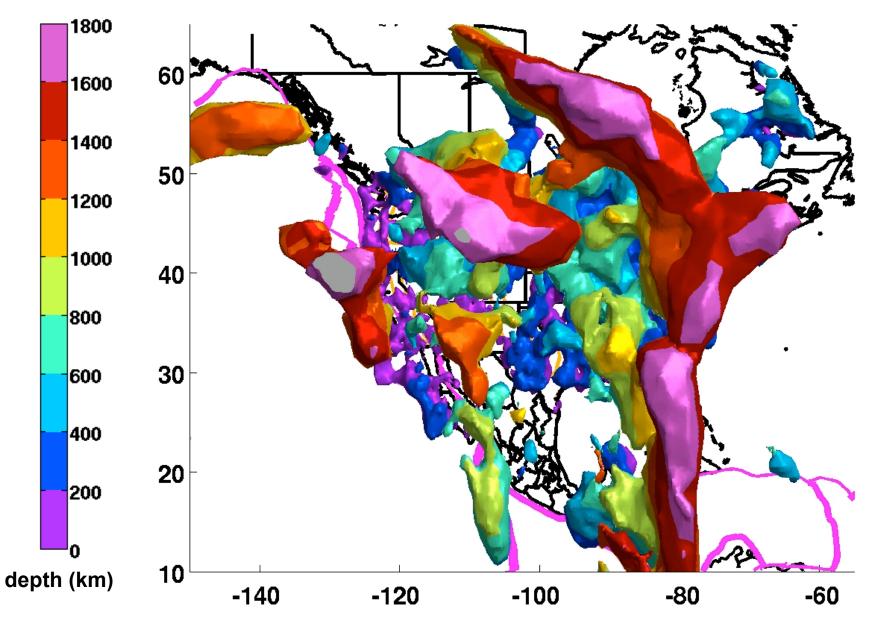
Fast material below 300 km depth



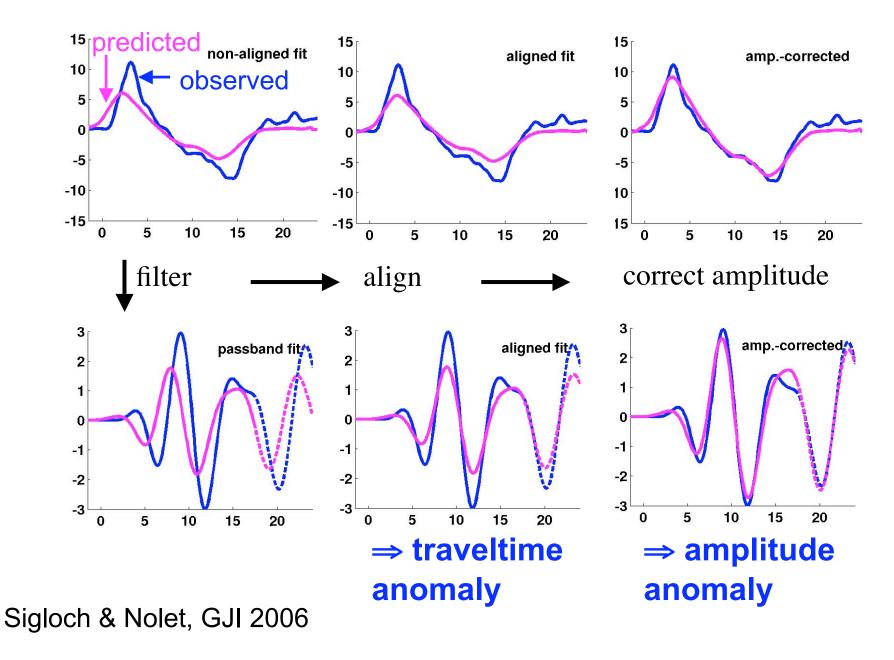
Fast material below 700 km depth



All fast material (view from below)

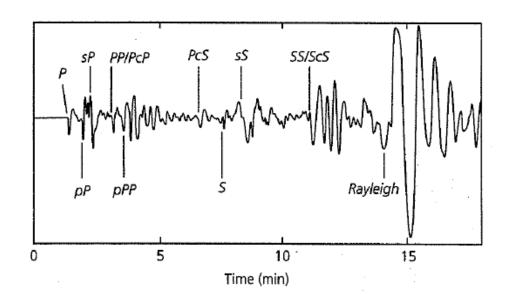


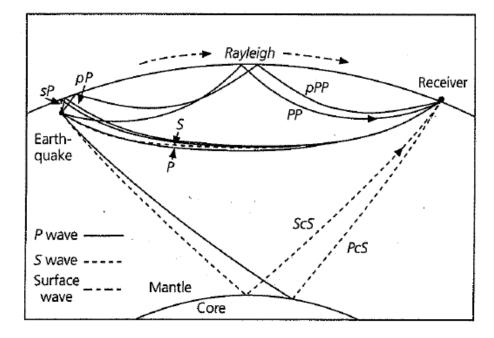
Finite-frequency measurements



Seismic waves sample the earth from surface to core

- Seismogram: a time series recording of ground displacement, of a fixed point at the surface.
- The seismology community collects (and shares) thousands of seismograms per big earthquake.



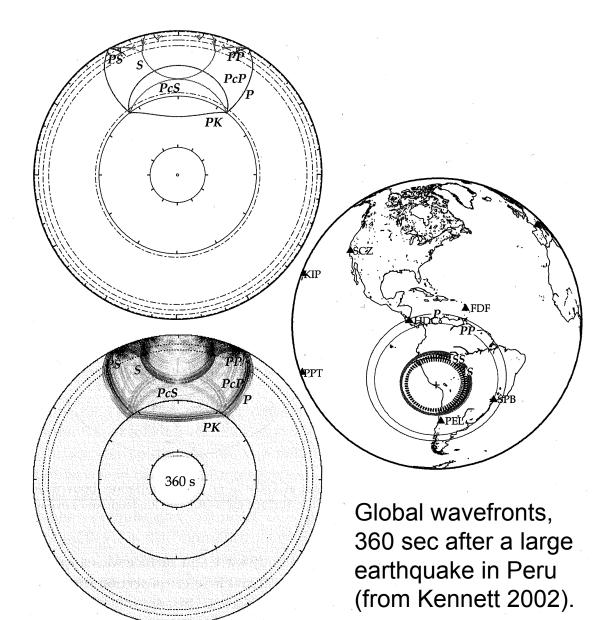


Waves propagating in the spherical earth

•Wave fields: simulations of wave propagation (showing a snapshot in time).

•To first order, the earth is a layered medium, i.e. stratified by gravity.

•Top: wavefronts from optical ray theory (approximative method). Bottom: full numerical solution of the seismic wave equation



Causes of amplitude anomalies

Low impedance in near-surface layers causes high amplitudes Attenuation in the asthenosphere causes low amplitudes at the surface