

Numerical implementation of a perfect transparent elastic mirror for the reconstruction of direct and time reversed wavefields

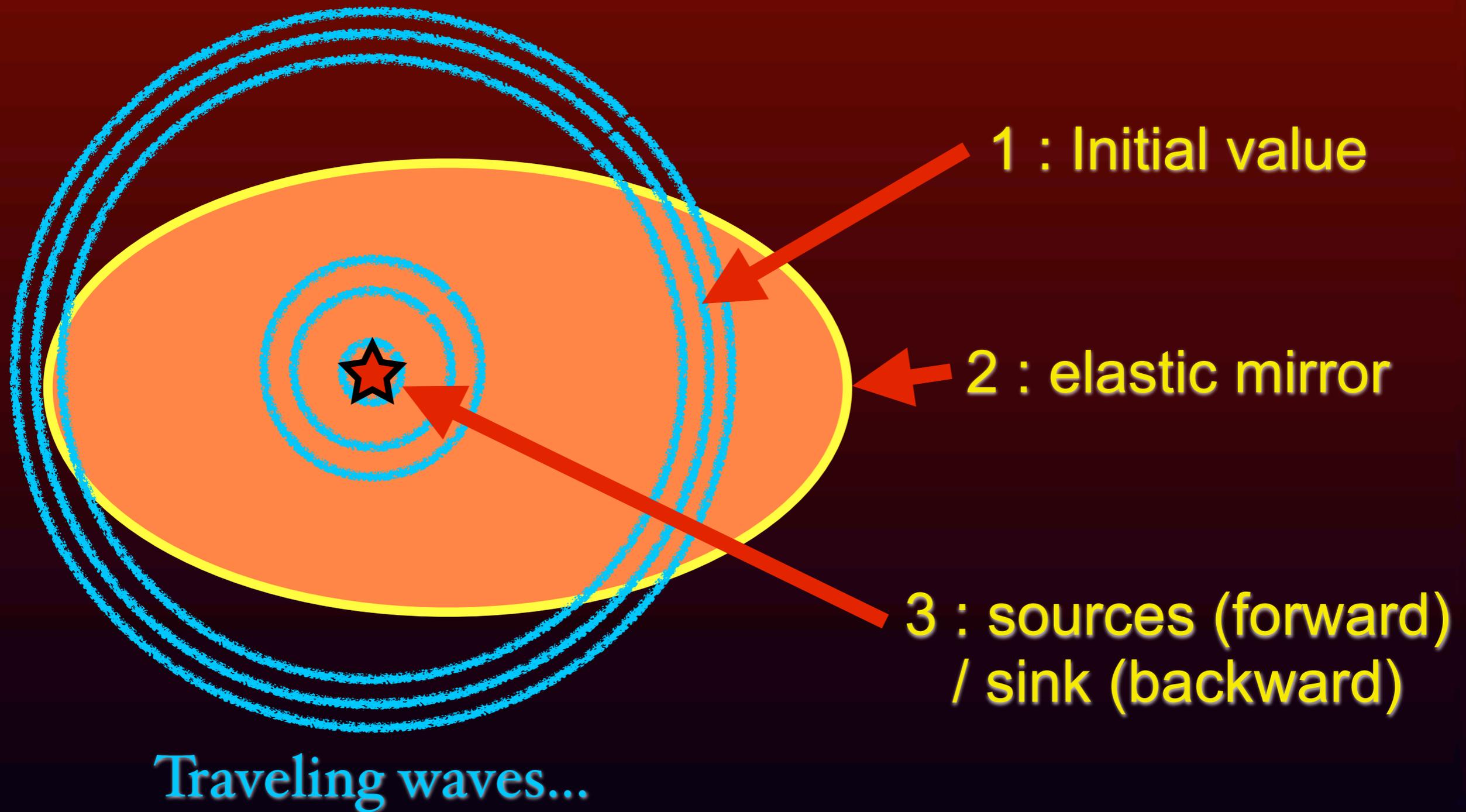
Yder Masson ¹, Barbara Romanowicz ^{1,2}

¹ Institut de Physique du Globe de Paris

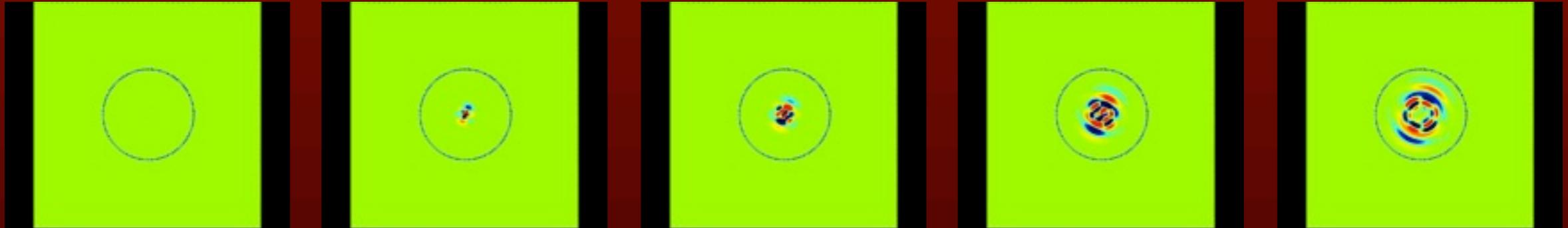
² Berkeley Seismological Laboratory



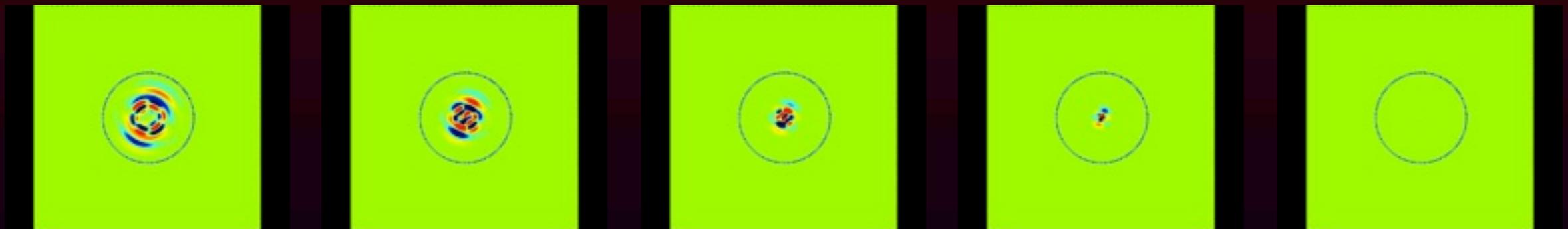
Reconstructing a wave field within an enclosed volume



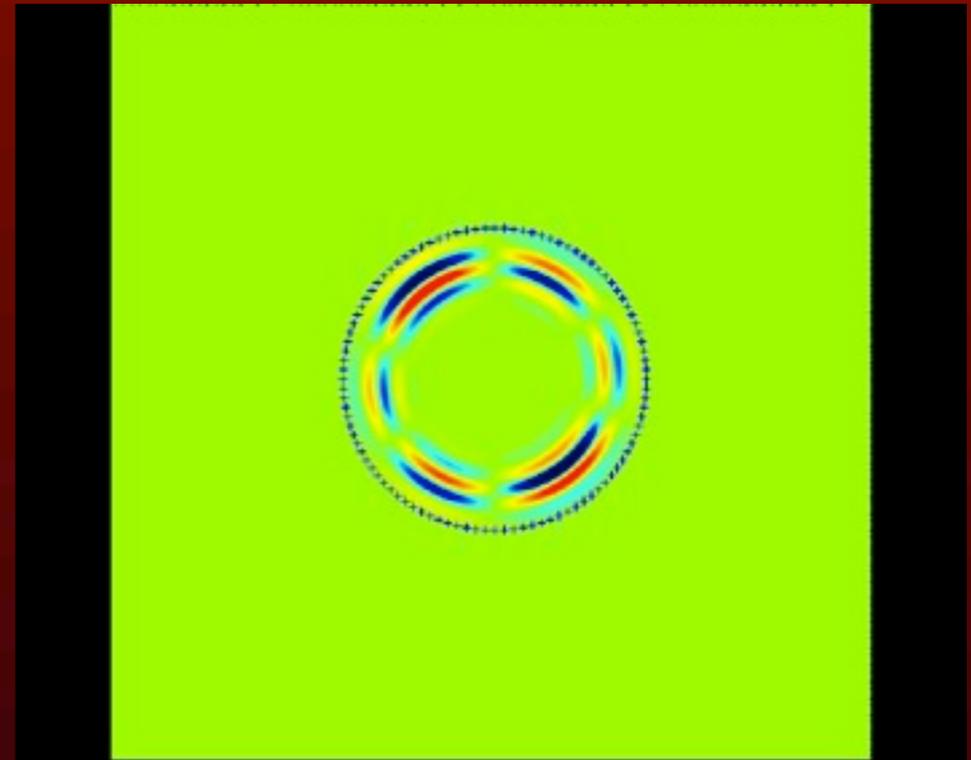
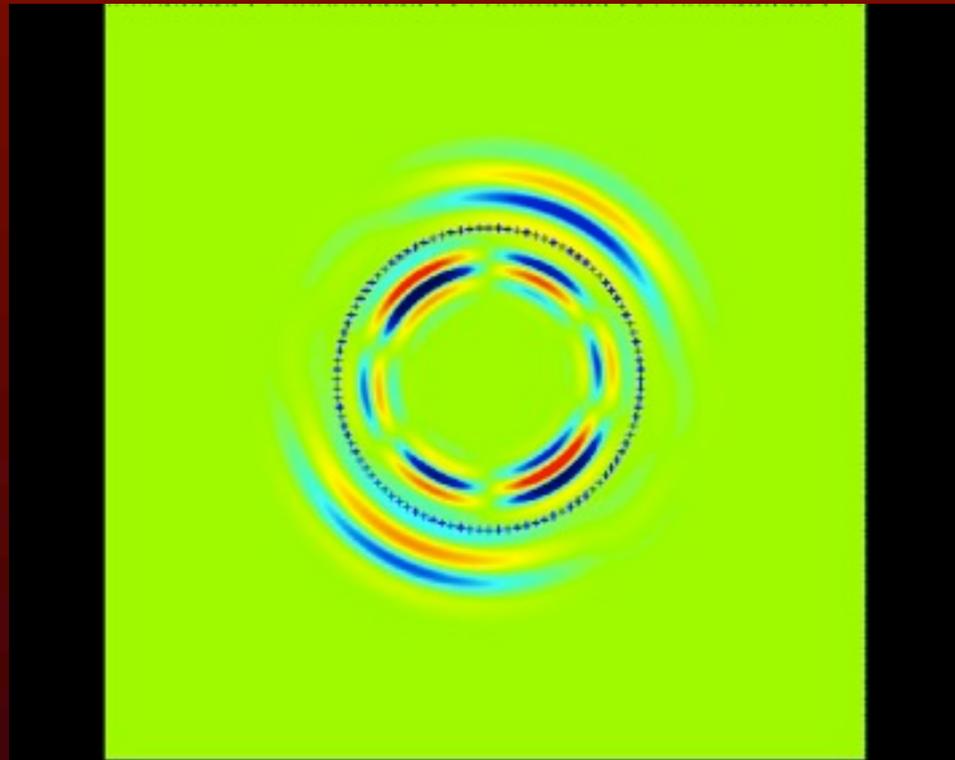
Source



Sink



Initial Value



$$\mathbf{M}_e \frac{\mathbf{u}^{t+\Delta t} - 2\mathbf{u}^t + \mathbf{u}^{t-\Delta t}}{\Delta t^2} + \mathbf{K}_e \mathbf{u} = \mathbf{f}$$

$$\mathbf{u}^{t+\Delta t} = \Delta t^2 \mathbf{M}_e^{-1} (\mathbf{f} - \mathbf{K}_e \mathbf{u}) + 2\mathbf{u}^t - \mathbf{u}^{t-\Delta t}$$

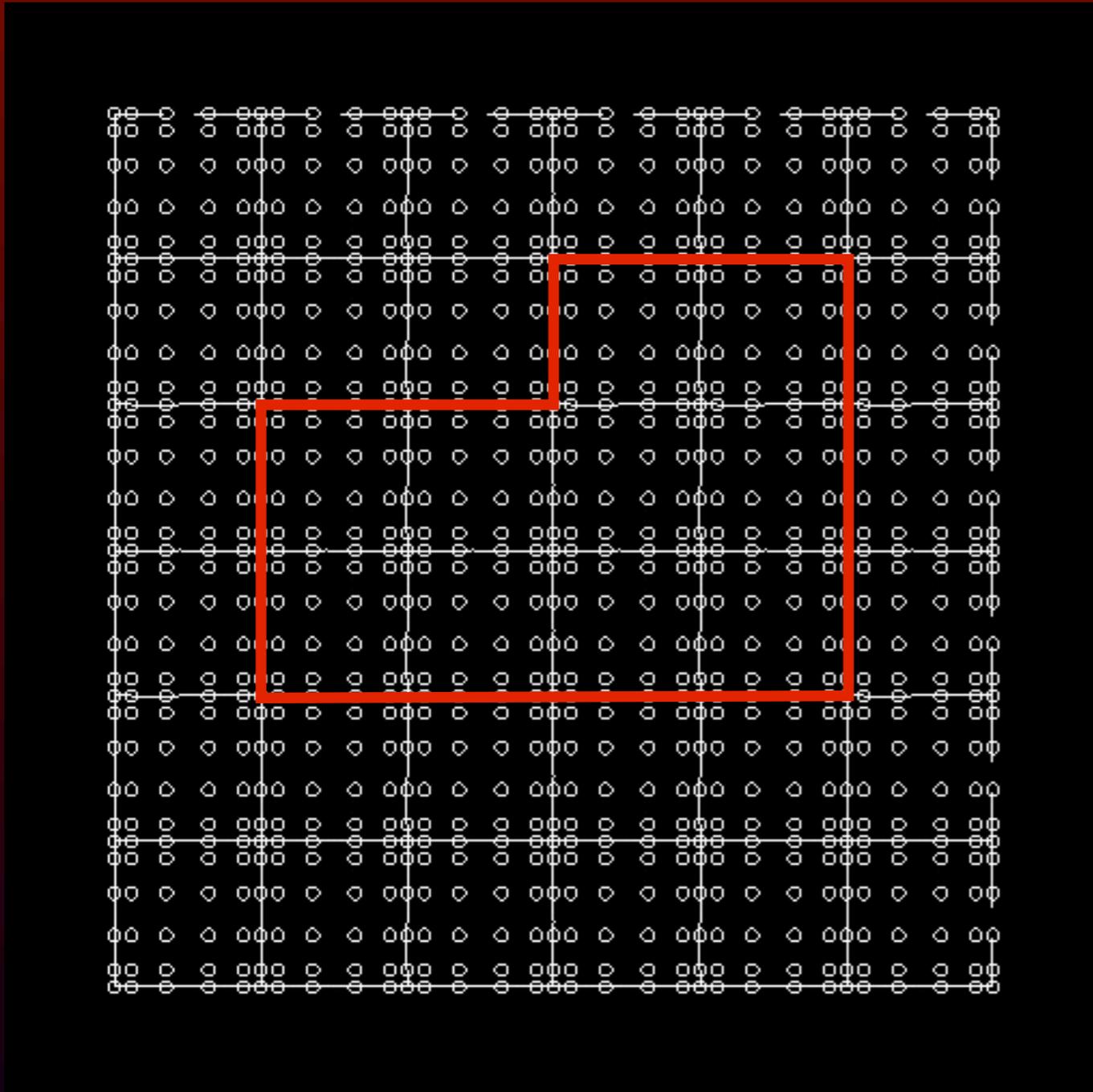
Forward

$$\mathbf{u}^{t-\Delta t} = \Delta t^2 \mathbf{M}_e^{-1} (\mathbf{f} - \mathbf{K}_e \mathbf{u}) + 2\mathbf{u}^t - \mathbf{u}^{t+\Delta t}$$

Backward

! Initial value might need to be reseted periodically when attenuation is present !

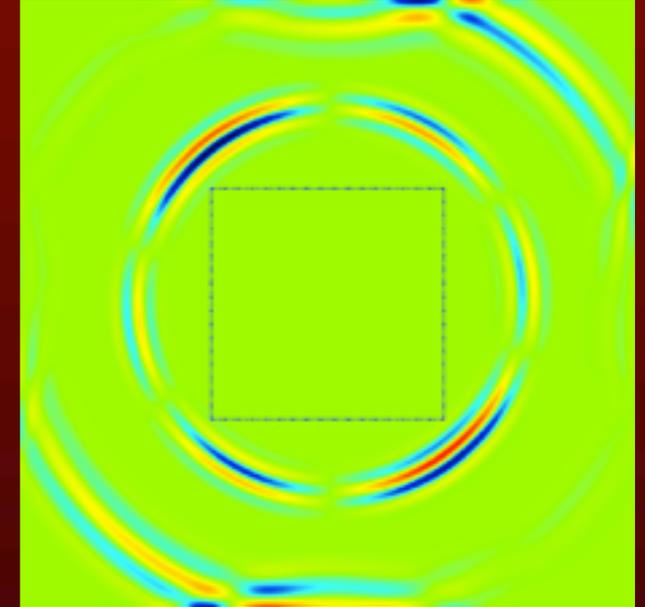
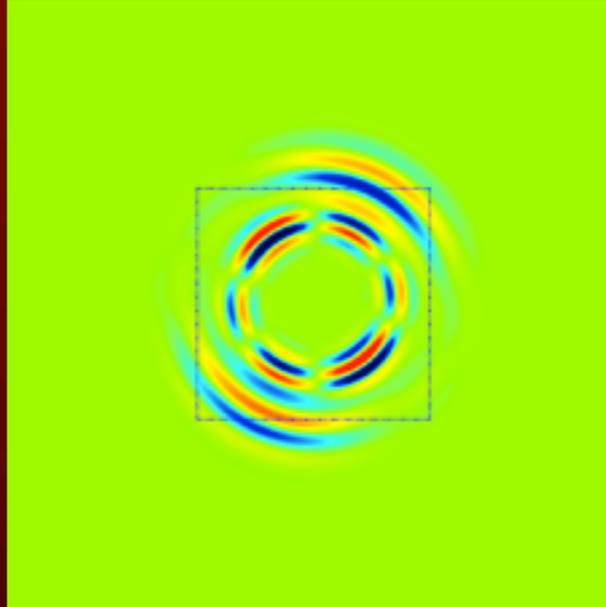
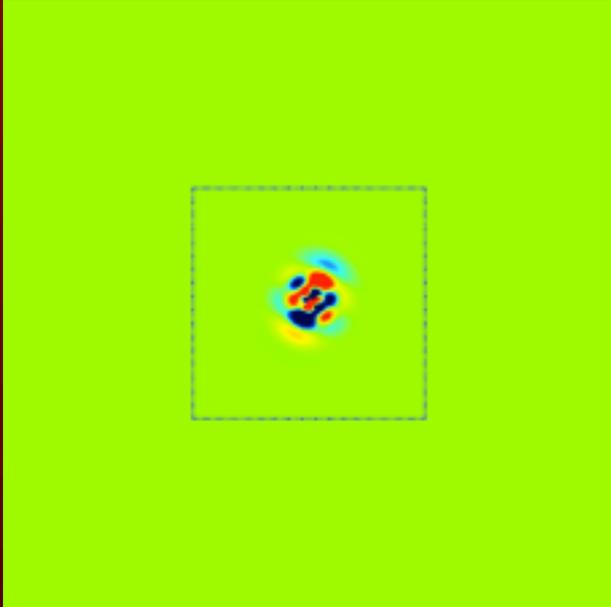
“Rigid” elastic mirror



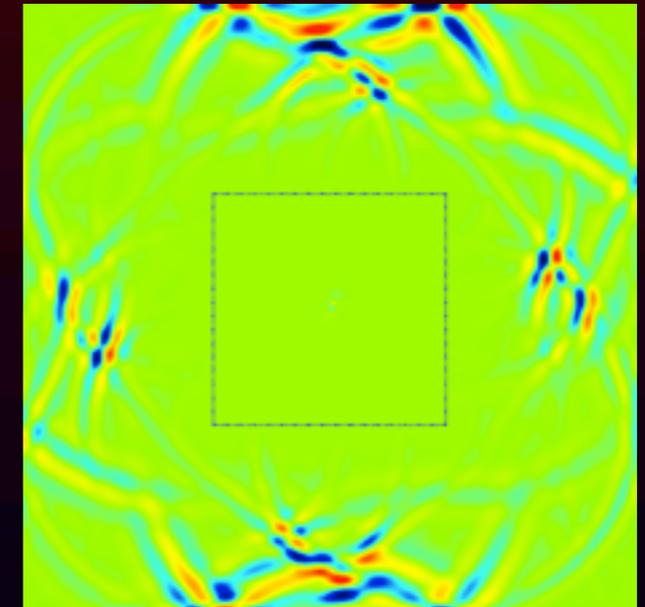
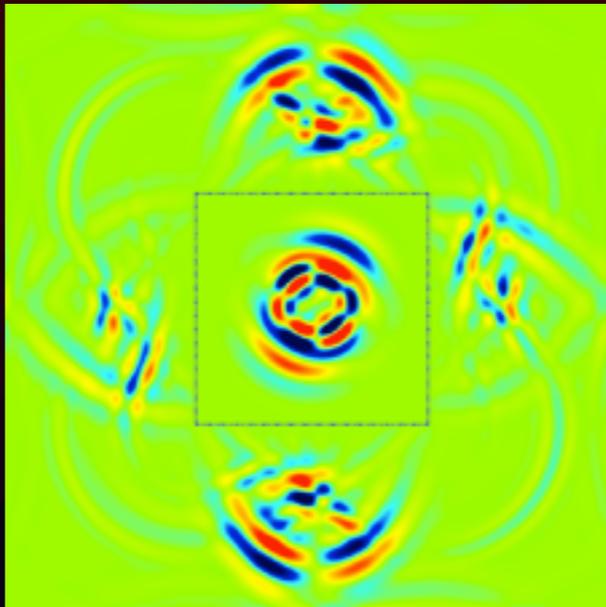
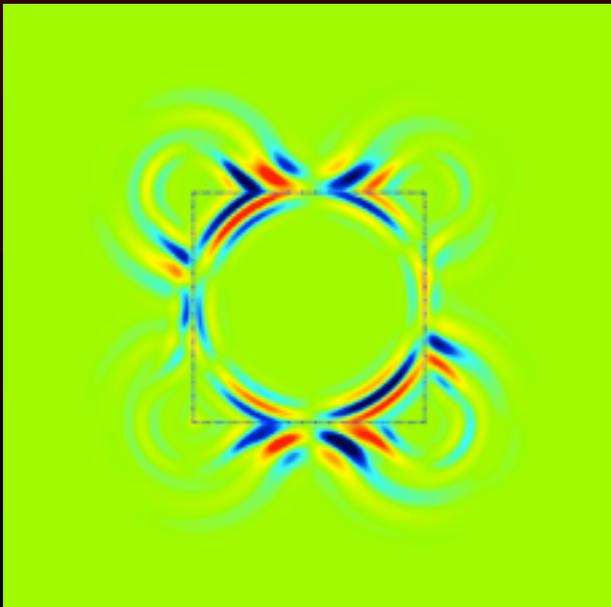
A) Record displacement at all grid nodes on the mirror

B) Force the displacement to match the recorded values

Direct



Time Reversed



Summary for the rigid mirror :

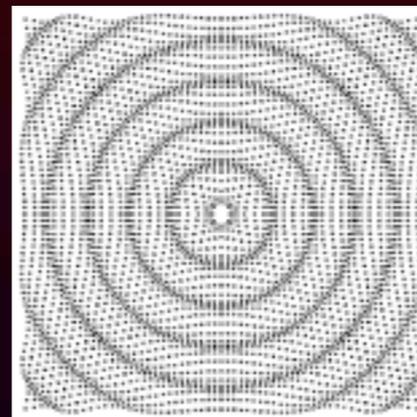
- Perfect accuracy
- Mirror must match the elements border
- Mirror is not transparent
- We need to store $N = 3Sh^2$

Transparent mirror using a set of point sources

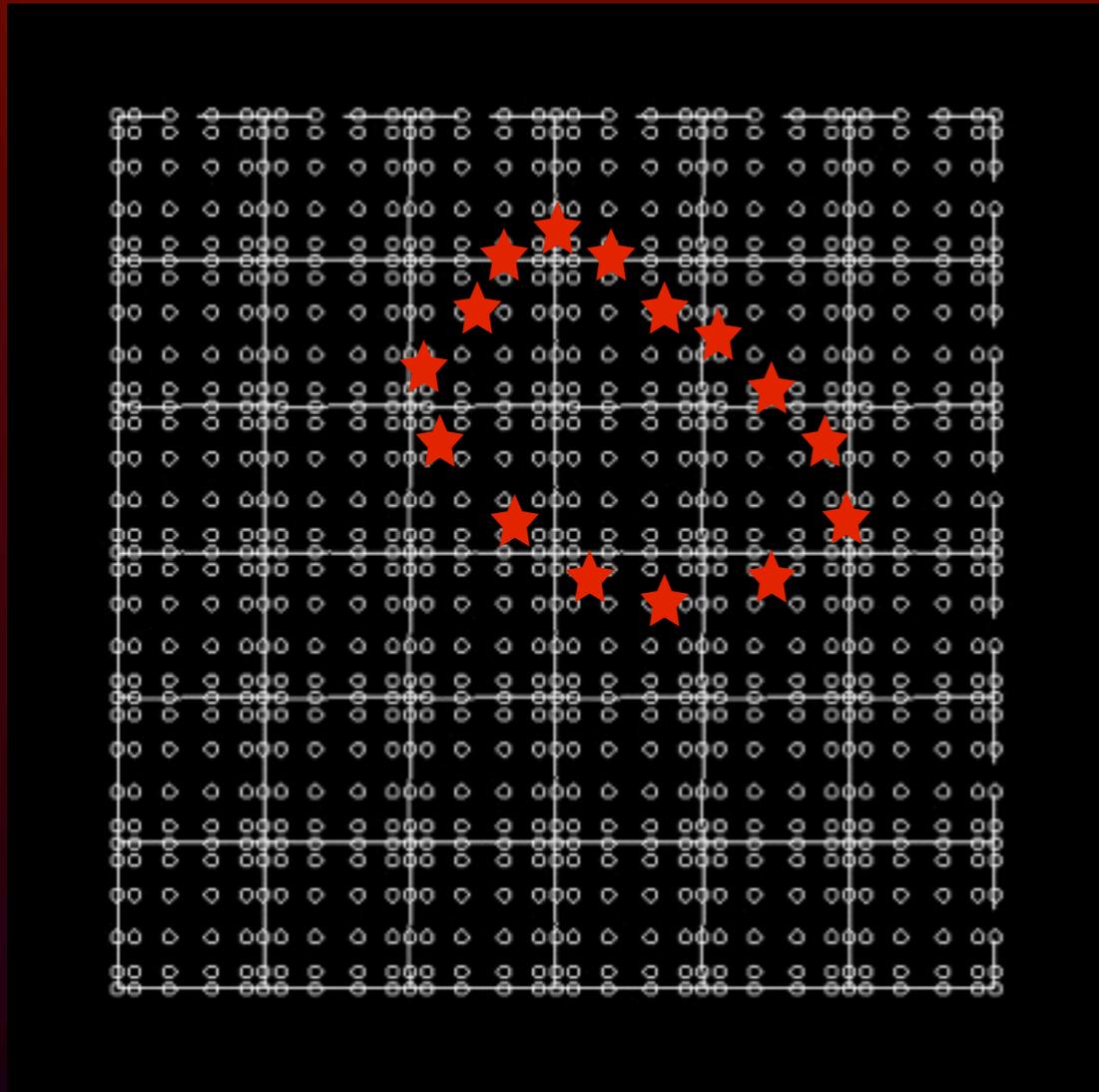
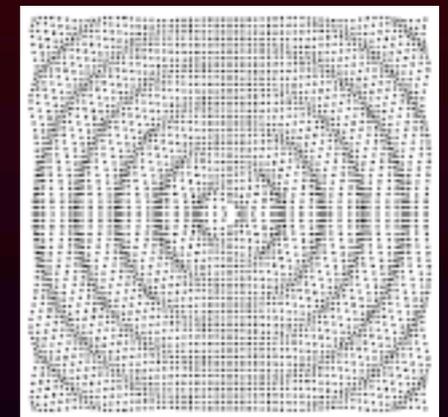
Representation theorem

$$u_i(\mathbf{x}) = \int_V G_{in}(\mathbf{x}, \mathbf{x}') f_n(\mathbf{x}') dV' + \oint_S \{G_{in}(\mathbf{x}, \mathbf{x}') n_j c_{njkl} \partial'_k u_l(\mathbf{x}') - u_n(\mathbf{x}') n_j c_{njkl} \partial'_k G_{il}(\mathbf{x}, \mathbf{x}')\} dS'$$

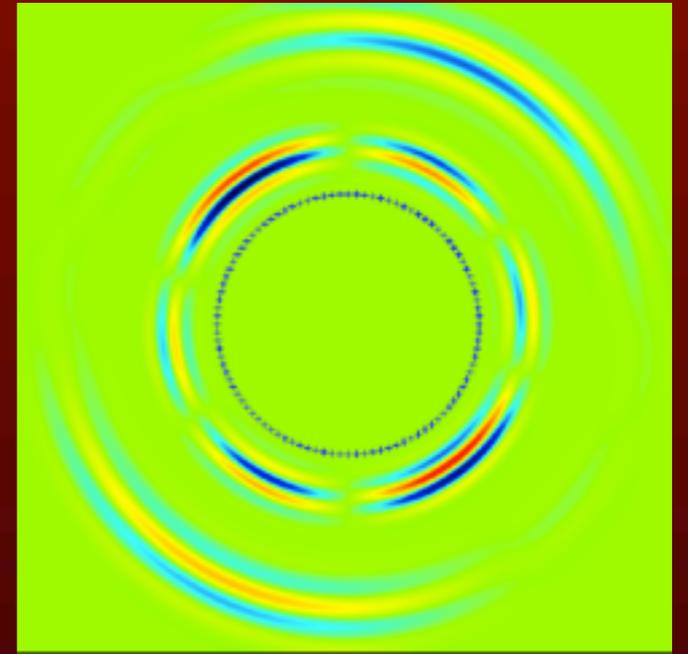
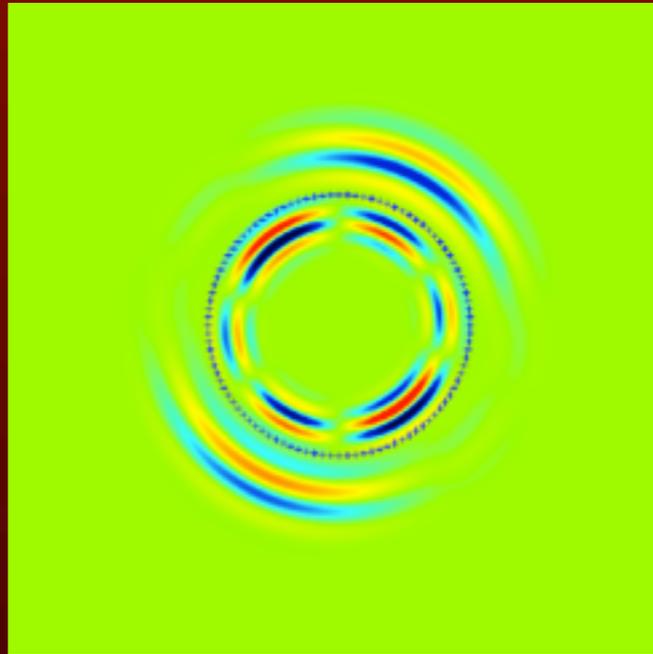
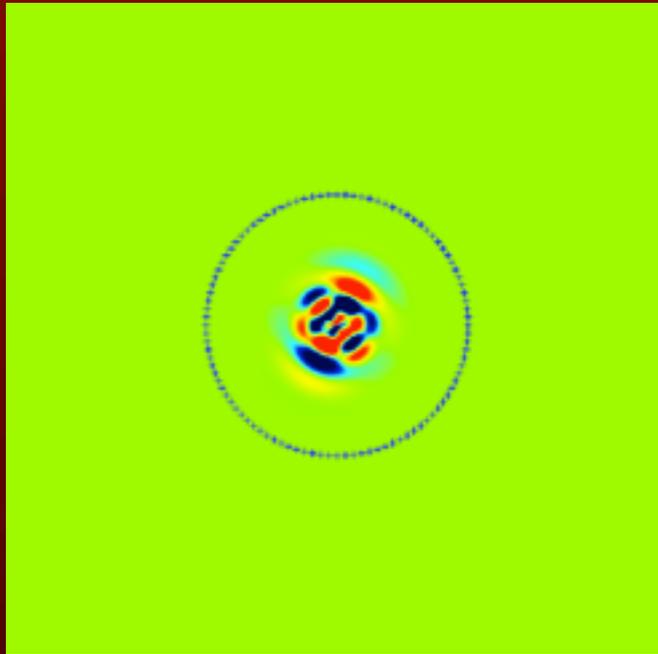
Monopole
source



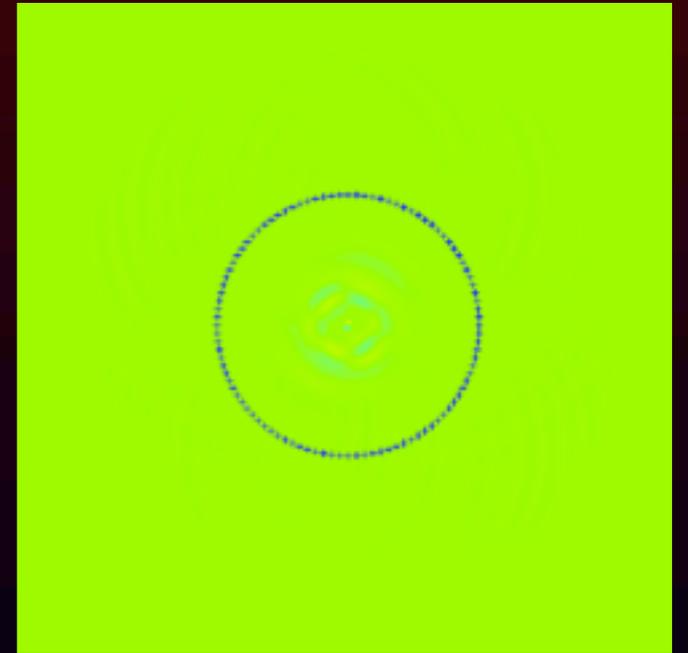
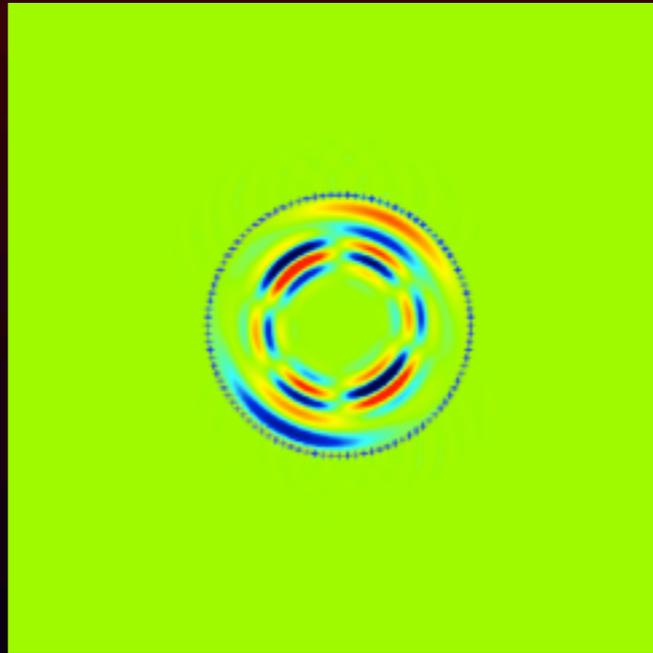
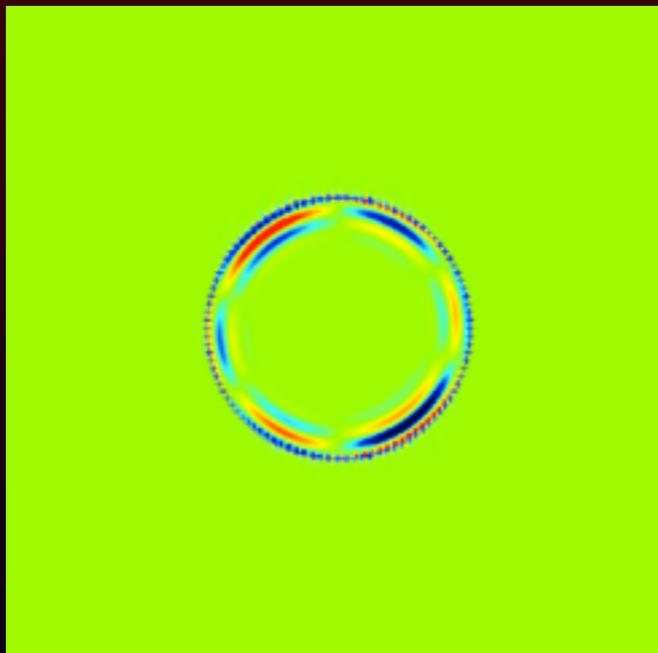
Dipole
source



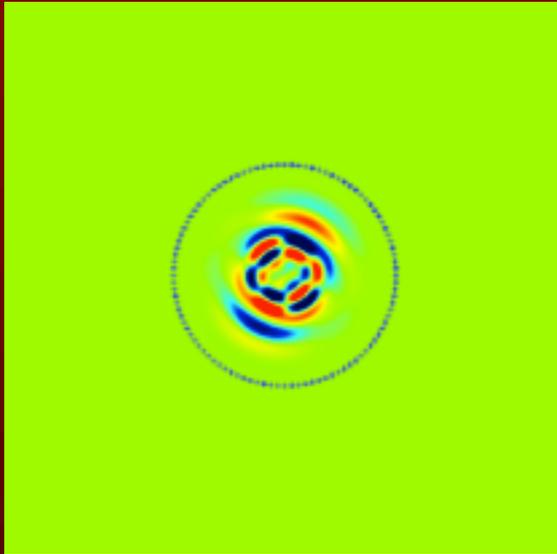
Direct



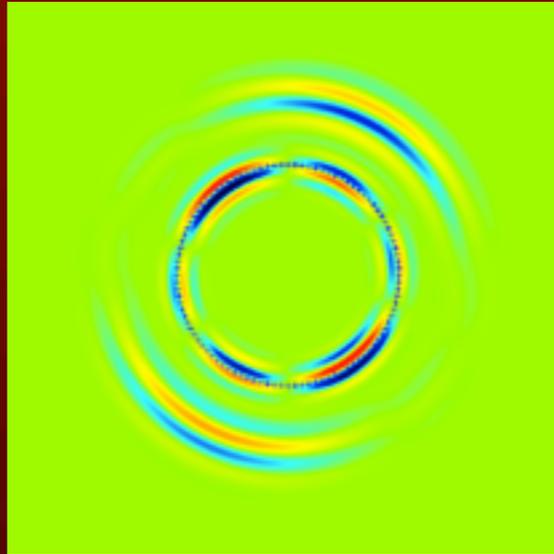
Time Reversed



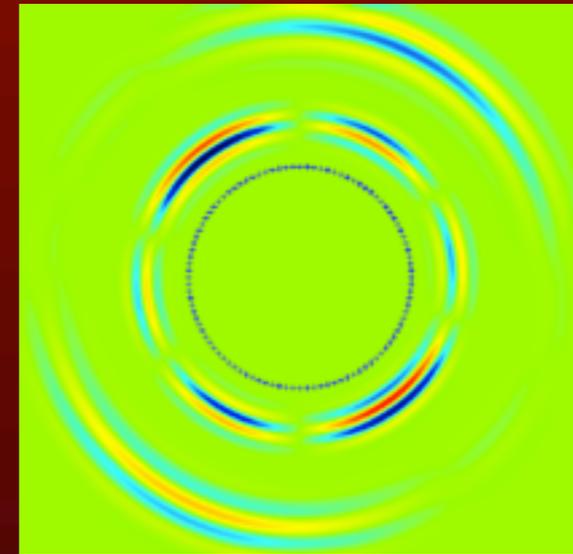
Direct



Pure initial value



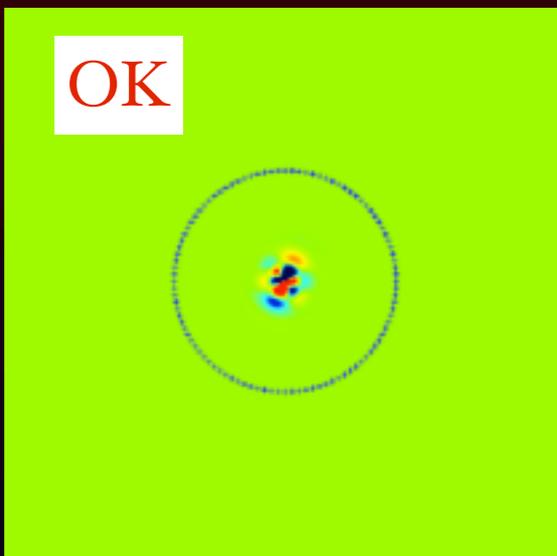
Mixed initial / boundary value



Pure boundary value



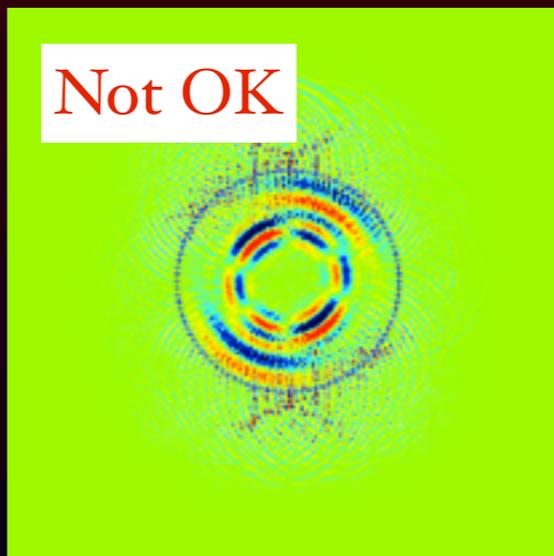
Time Reversed



OK



Time Reversed



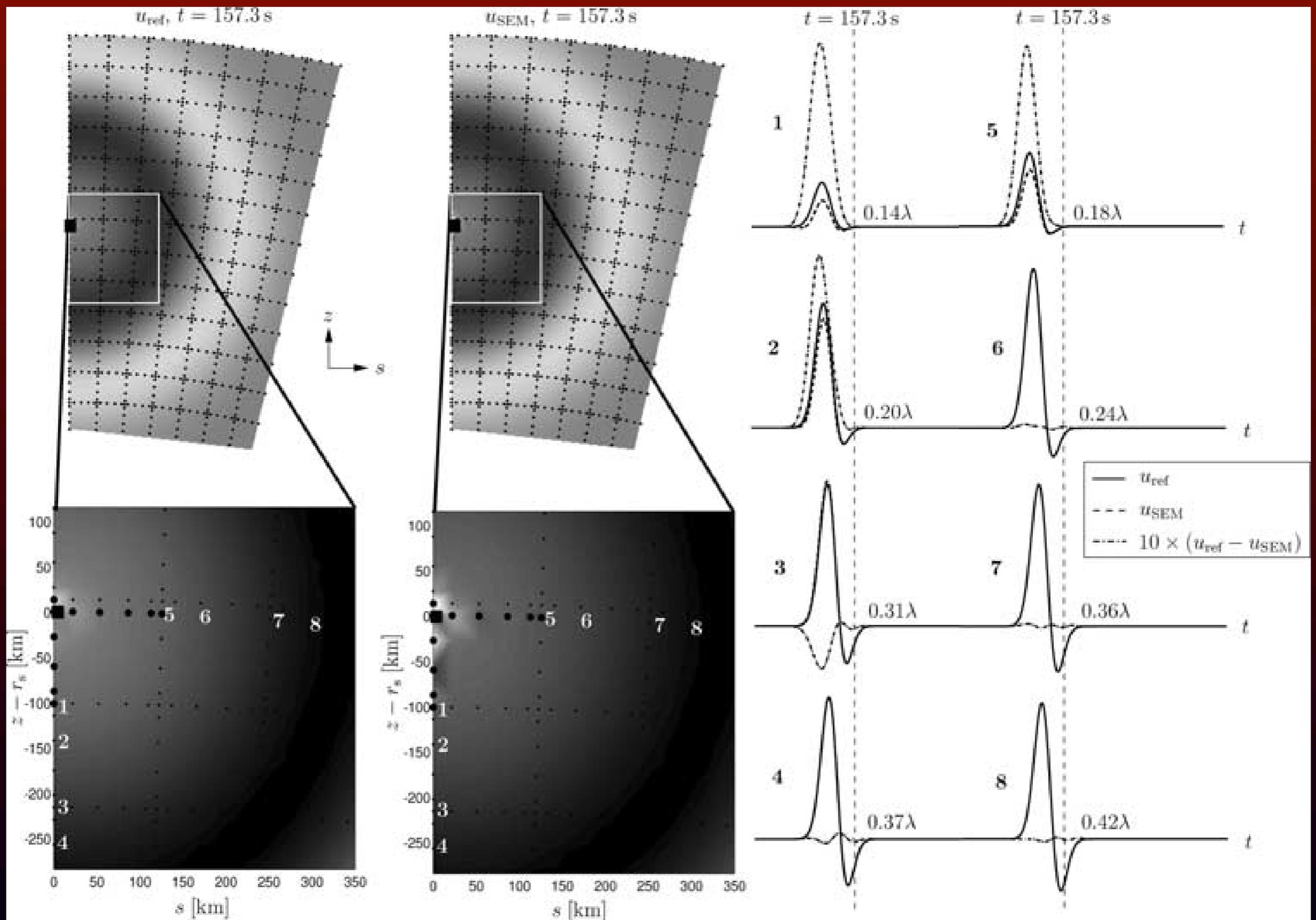
Not OK



Time Reversed



OK



(Figure from Nissen-Meyer et al 2007)

“Standard method”

Express the Dirac delta function in the spectral element basis to get the \mathbf{f} coefficients

$$\mathbf{M}_e \ddot{\mathbf{u}} + \mathbf{K}_e \mathbf{u} = \mathbf{f}$$

$$\mathbf{f} = -\mathbf{M} \cdot \nabla \delta(\mathbf{x} - \mathbf{x}_s) S(t)$$

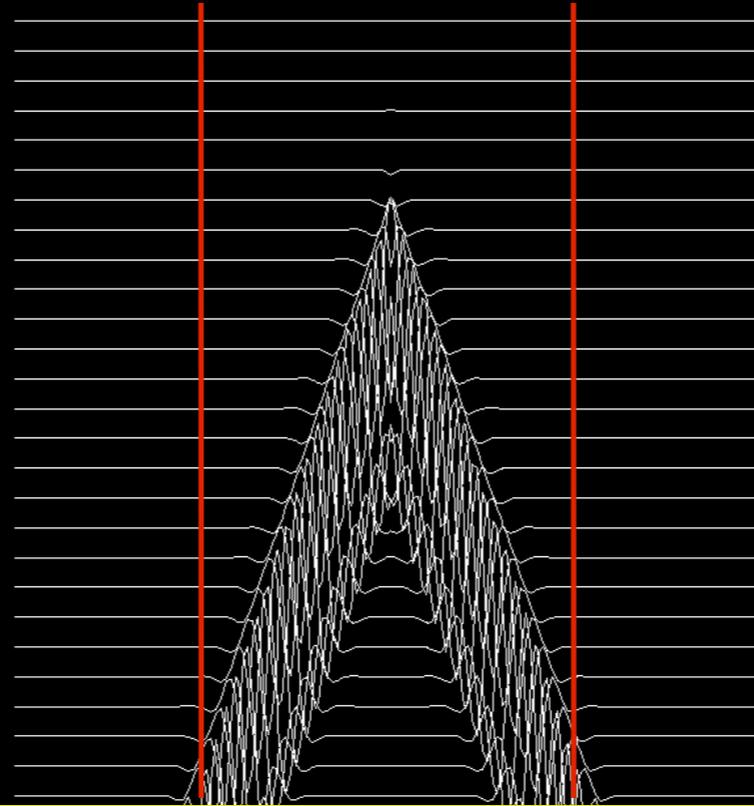
$$u_n = \mathbf{M}_{pq} * \mathbf{G}_{np,q}$$

“Perfect Source”

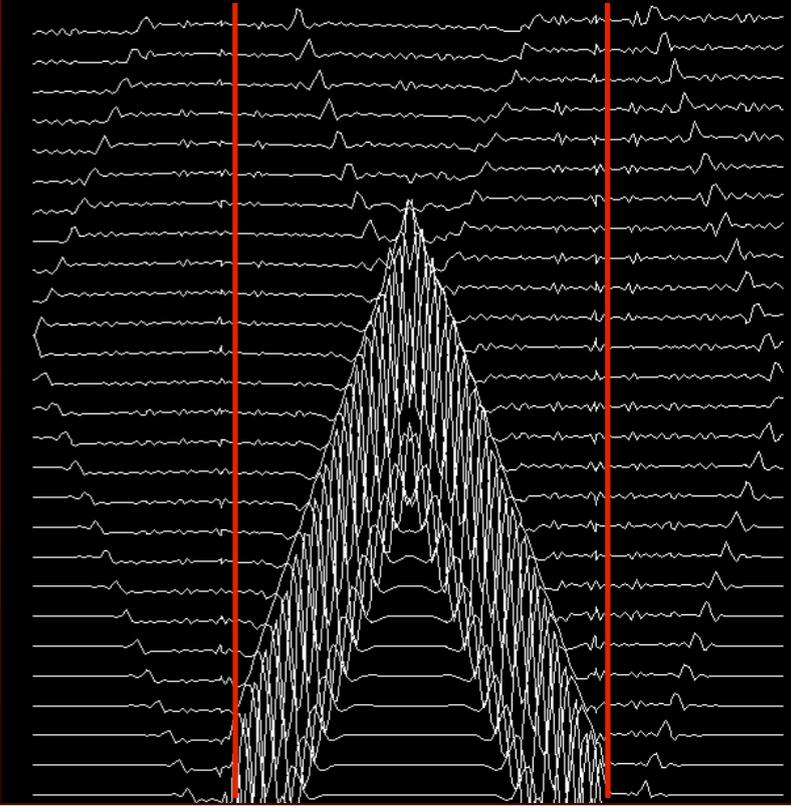
Substitute the displacement with an analytical solution to get the \mathbf{f} coefficients

“Standard”
Source

Direct

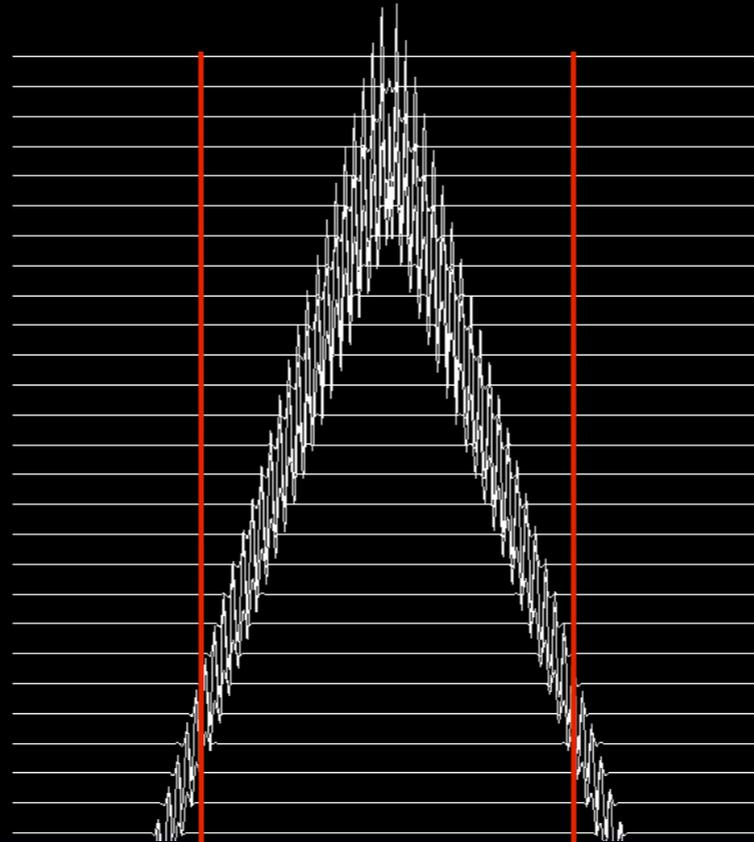


Time Reversed

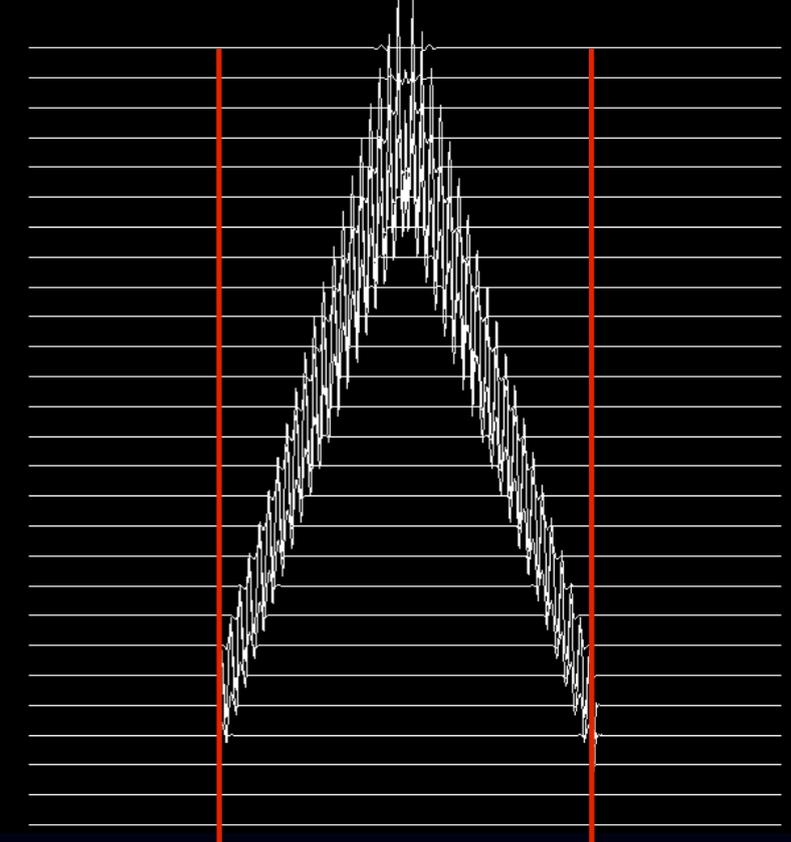


“Perfect”
Source

Direct



Time Reversed



Summary for the point source mirror :

- Variable accuracy depending on the number of sources
- Can handle arbitrary geometry (at the expense of adding more sources)
- Mirror is transparent
- We need to store $N = 6Sh_s^2$

Perfect transparent mirror using discrete differences

Forward simulation

$$\mathbf{M}_e \ddot{\mathbf{u}} + \mathbf{K}_e \mathbf{u} = 0$$

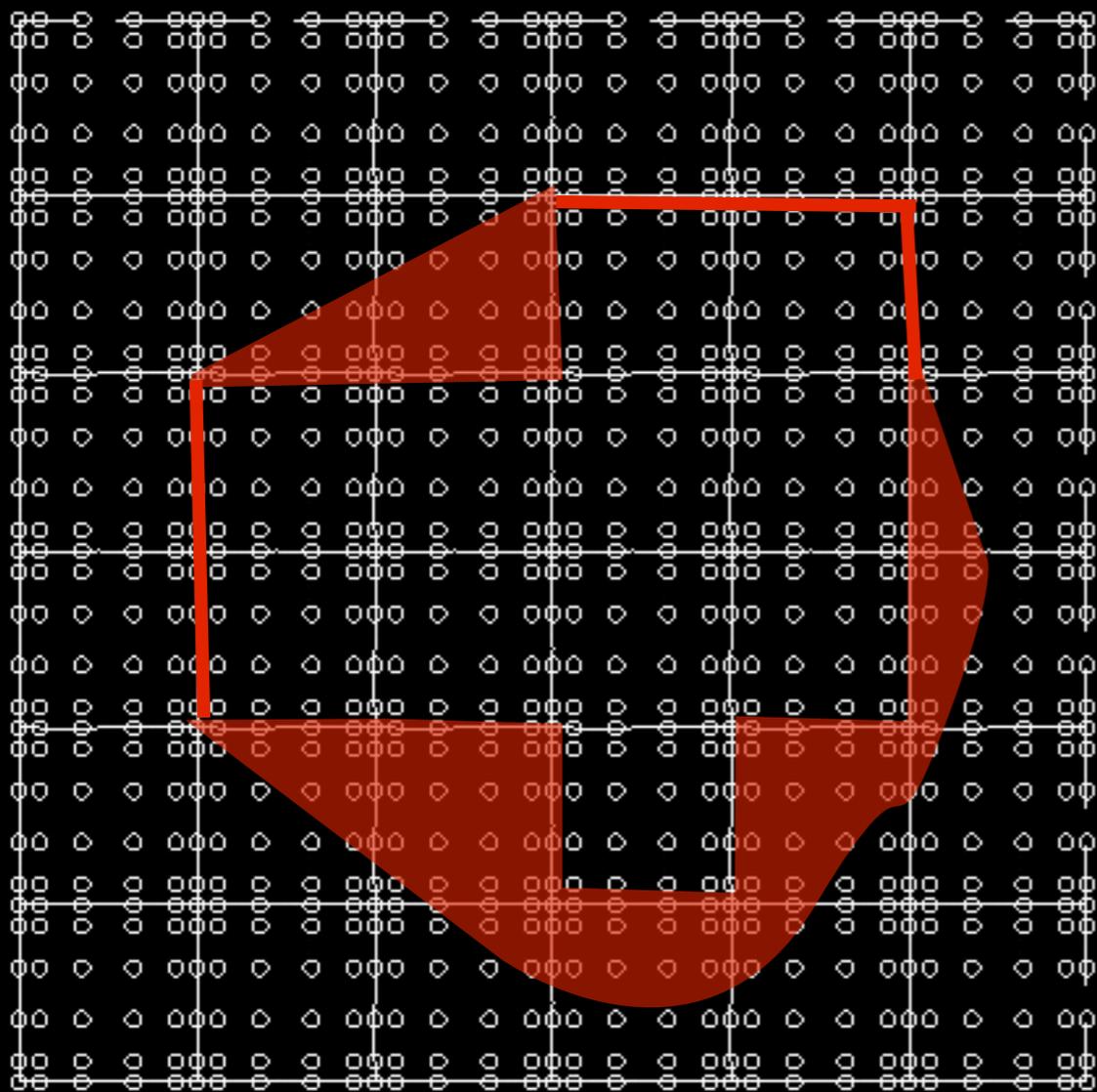
Compute mirror source coefficients
by differentiating the
windowed wavefield

$w = 0$ outside the mirror

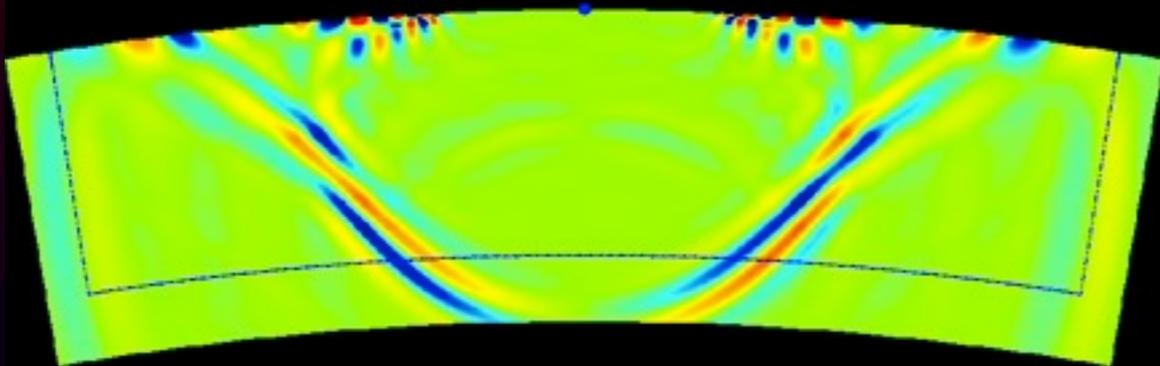
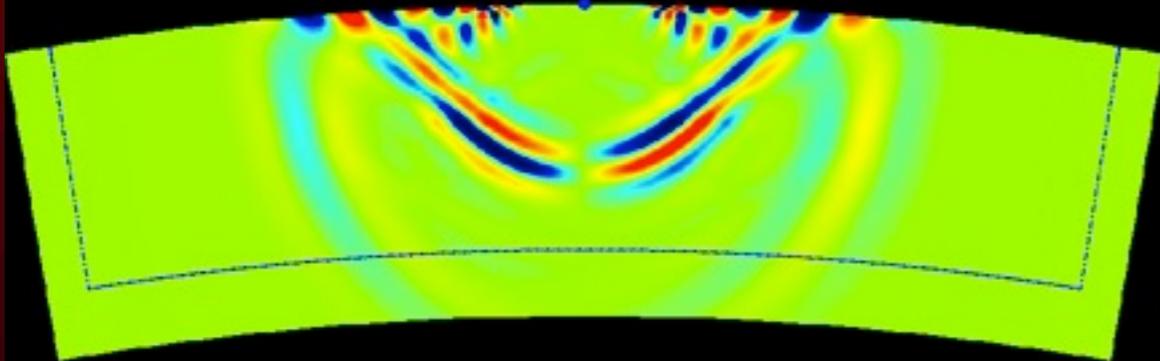
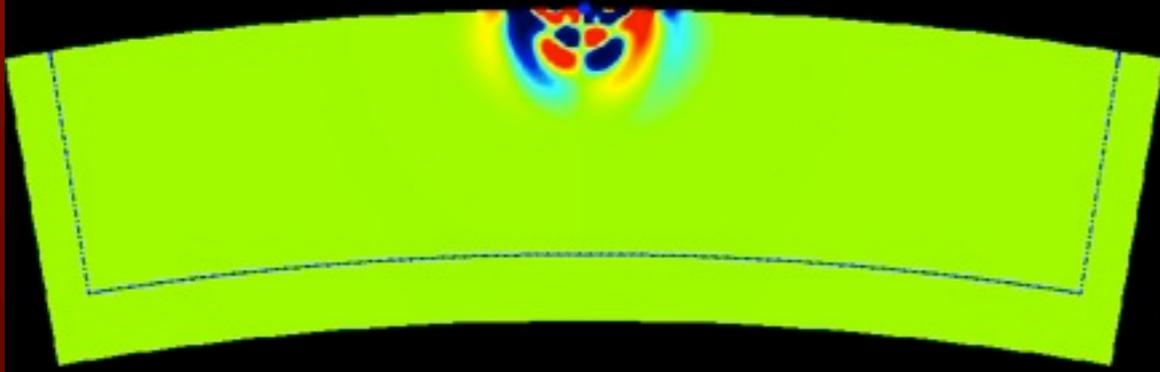
$w = 1$ inside the mirror

$$\mathbf{M}_e(w\ddot{\mathbf{u}}) + \mathbf{K}_e(w\mathbf{u}) = \mathbf{f}_{Mirror}$$

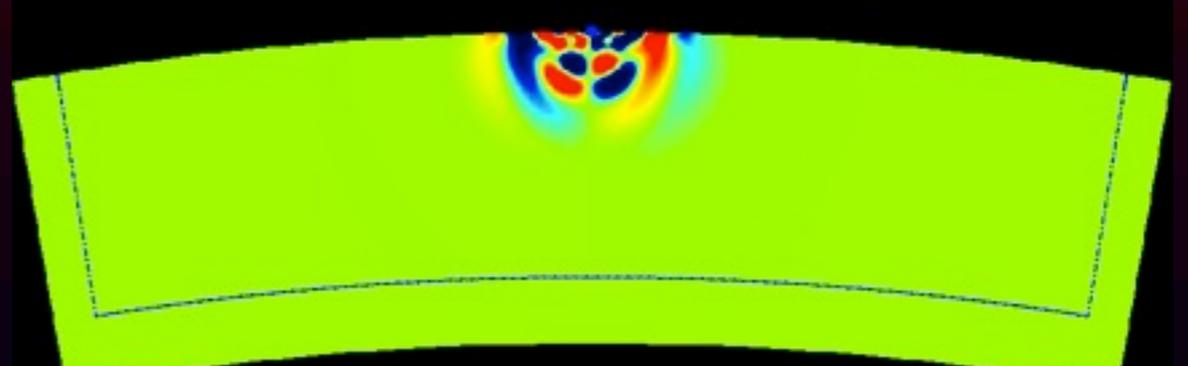
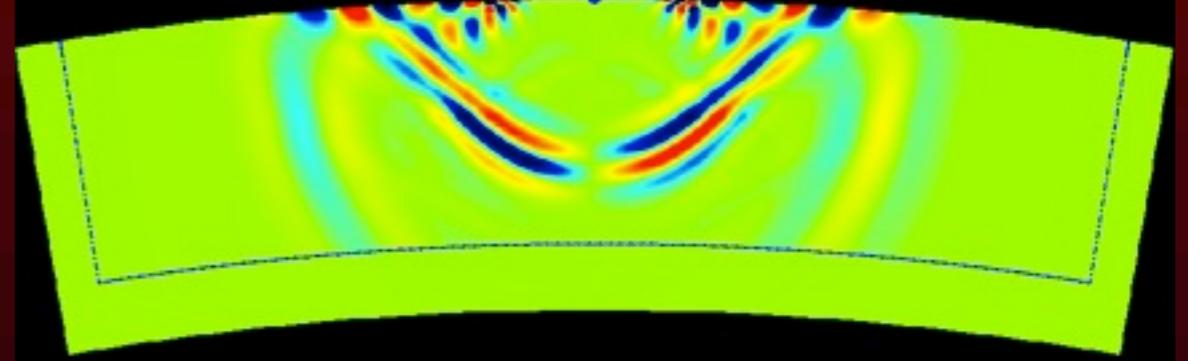
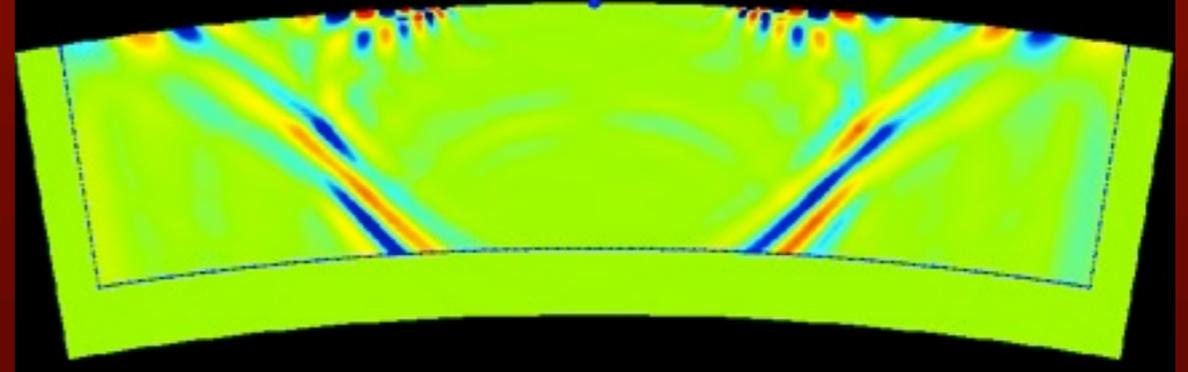
Similar to grid injection
when used with finite
differences (see
Robertsson 2000)



Forward



Time reversed



Summary for the mirror based on discrete differences :

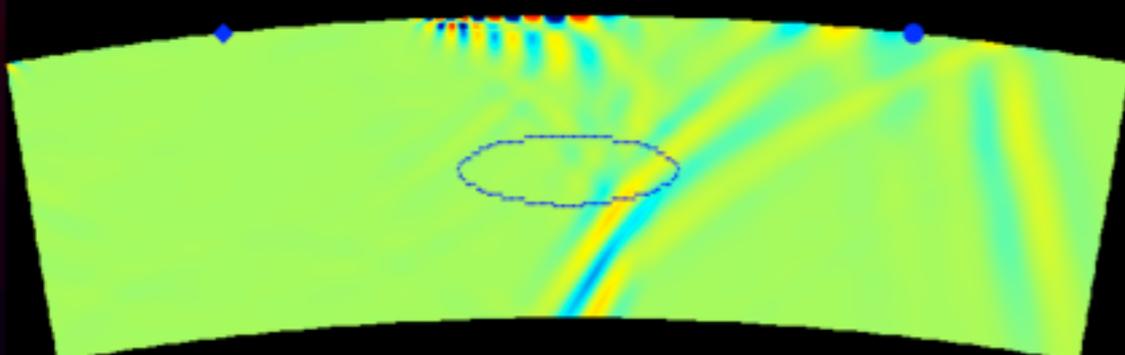
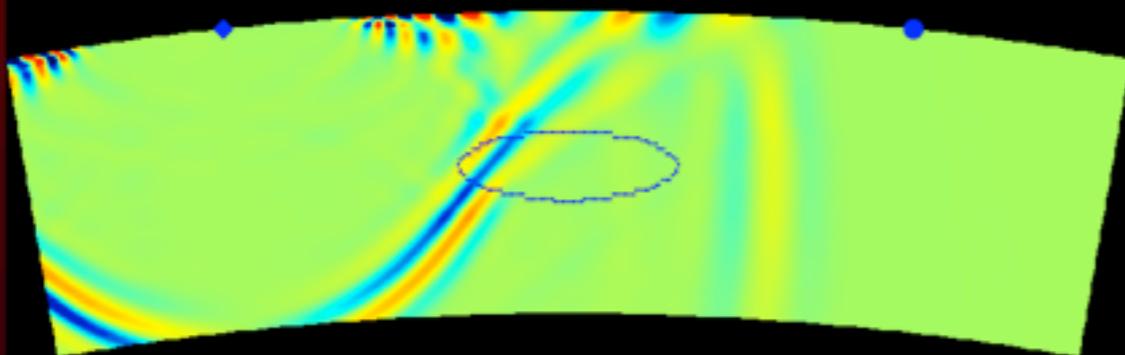
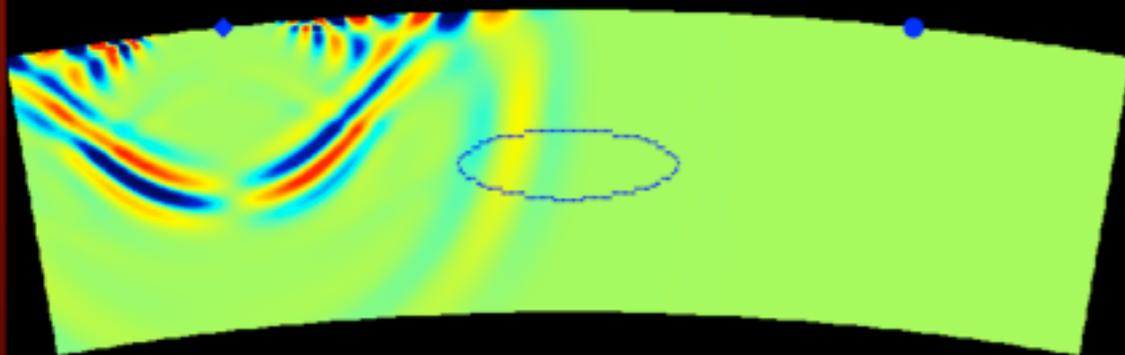
- Perfect accuracy
- Can handle arbitrary geometry
- Mirror is transparent
- We need to store

$$N = 3\frac{p}{2}Sh^2 \quad \textit{General}$$

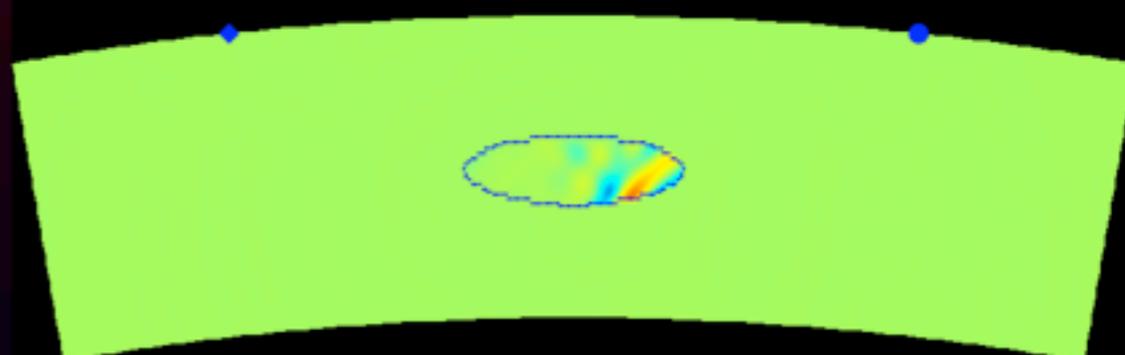
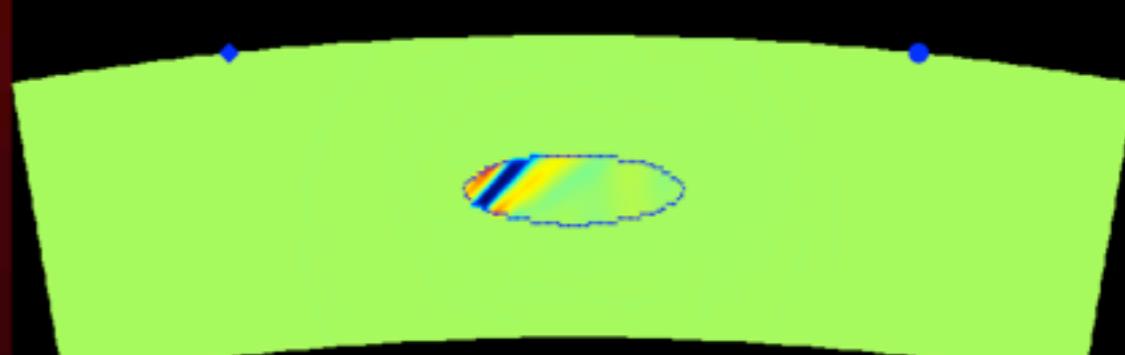
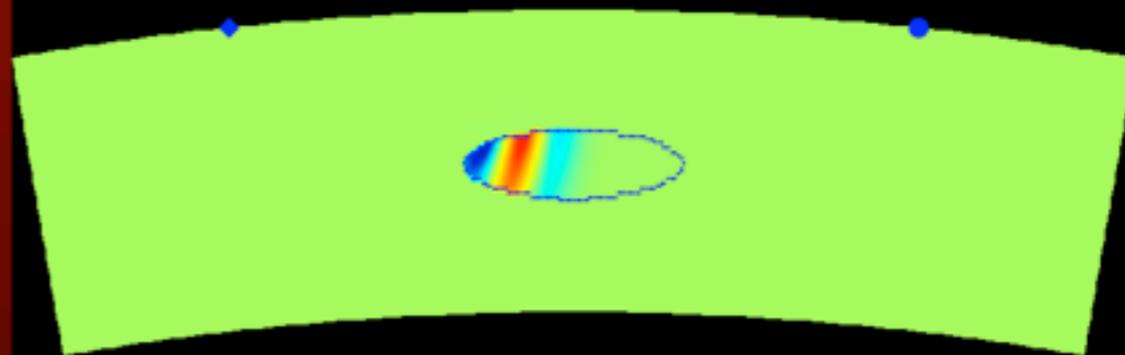
$$N = 3Sh^2 \quad \textit{Best}$$

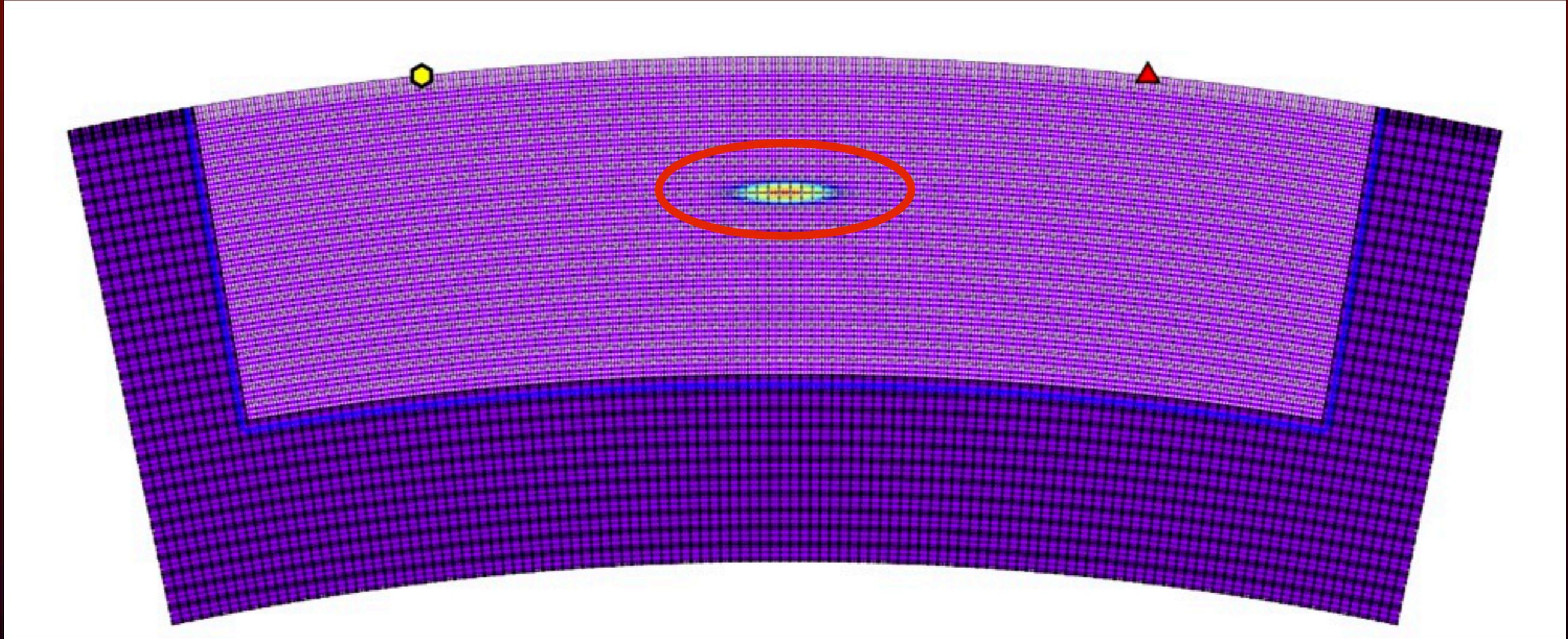
Why transparency matters ...

Full

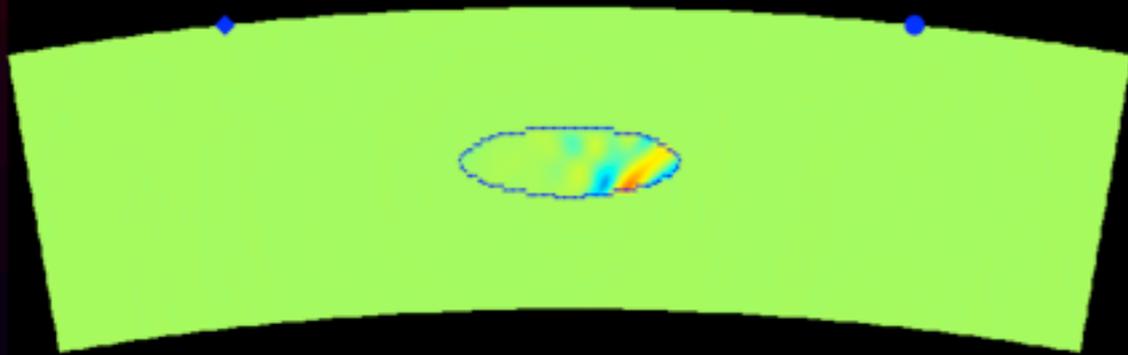
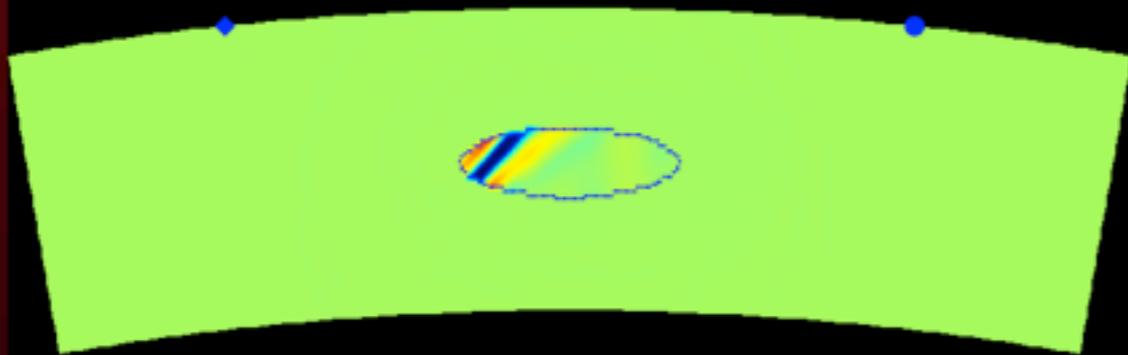
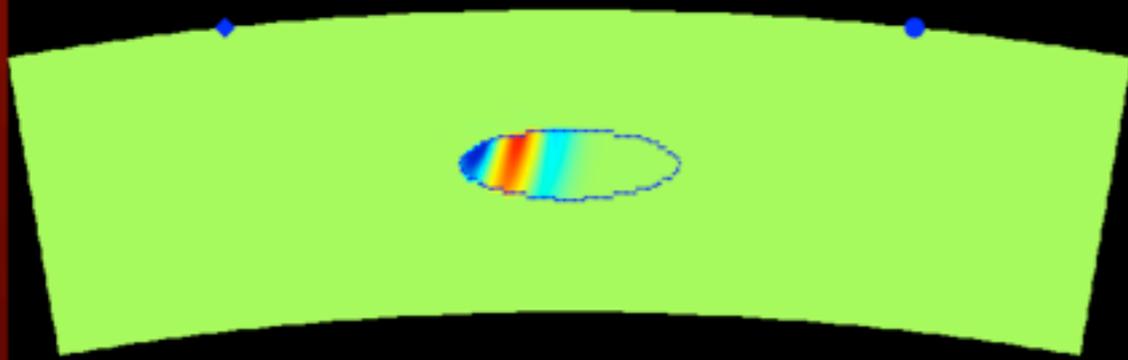


Mirror

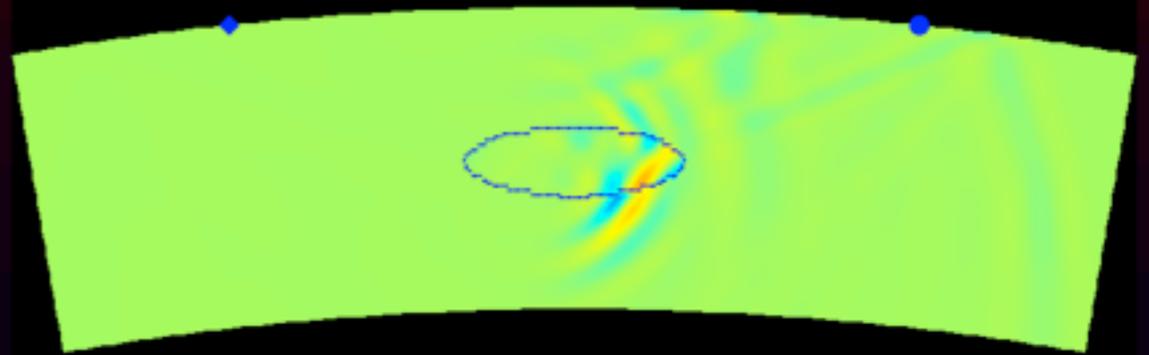
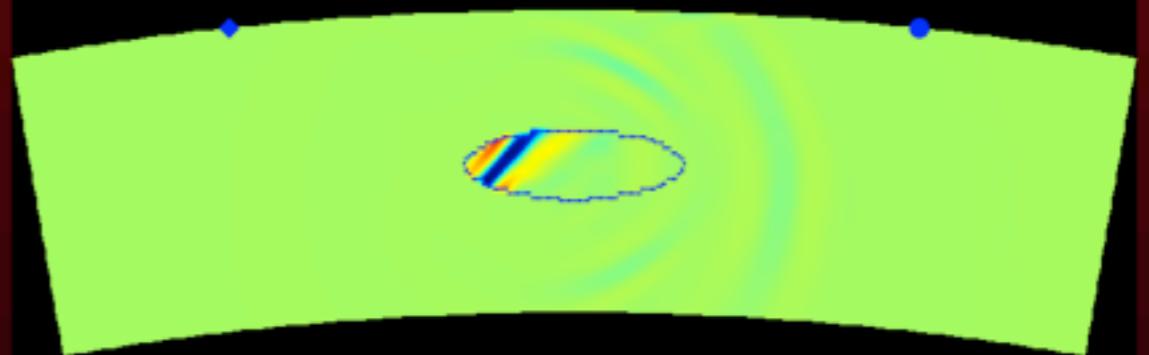
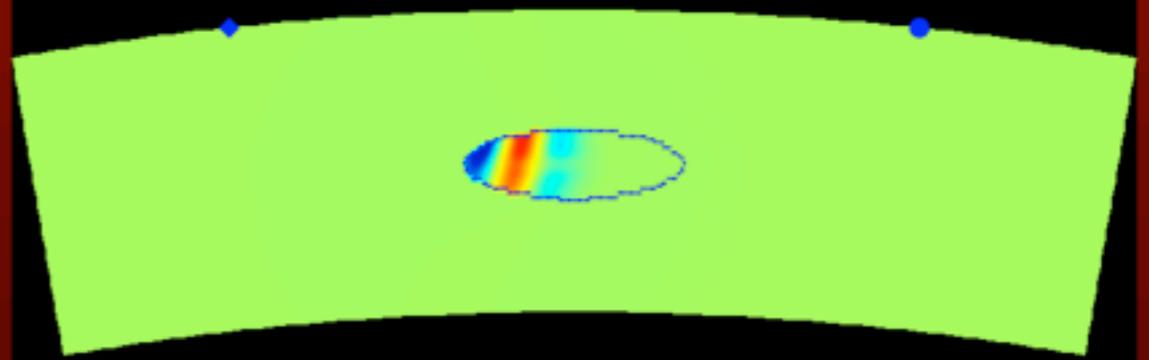


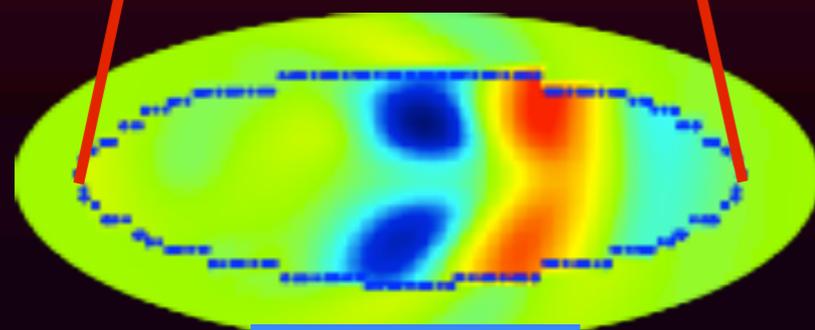
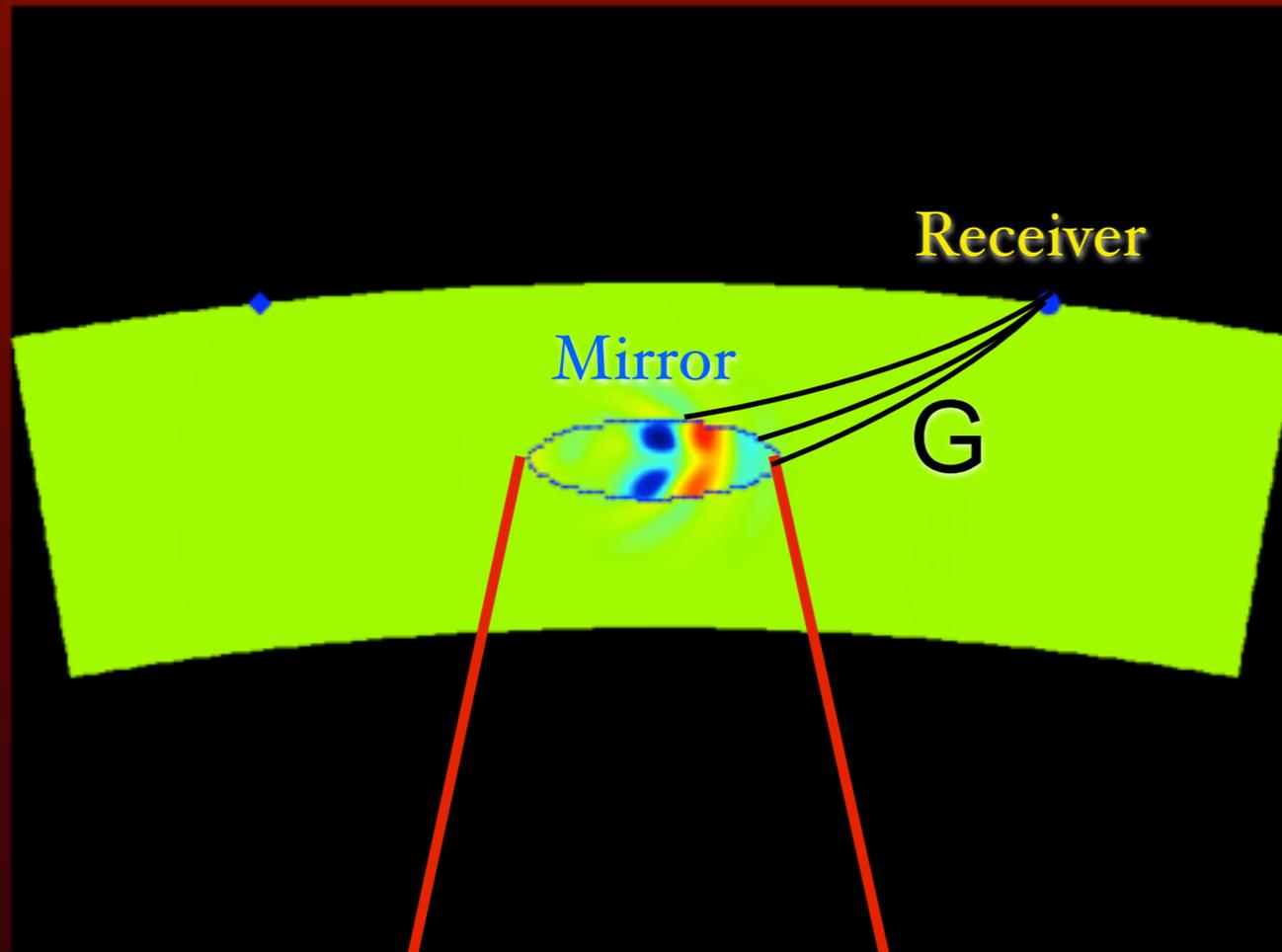


Unperturbed



Perturbed

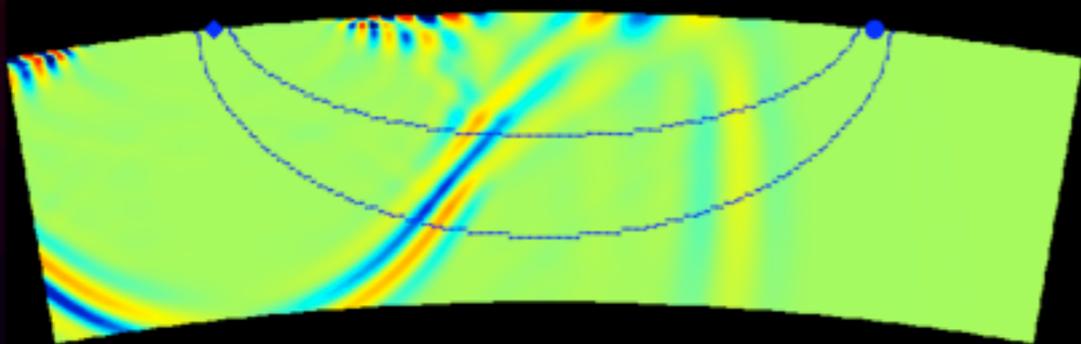
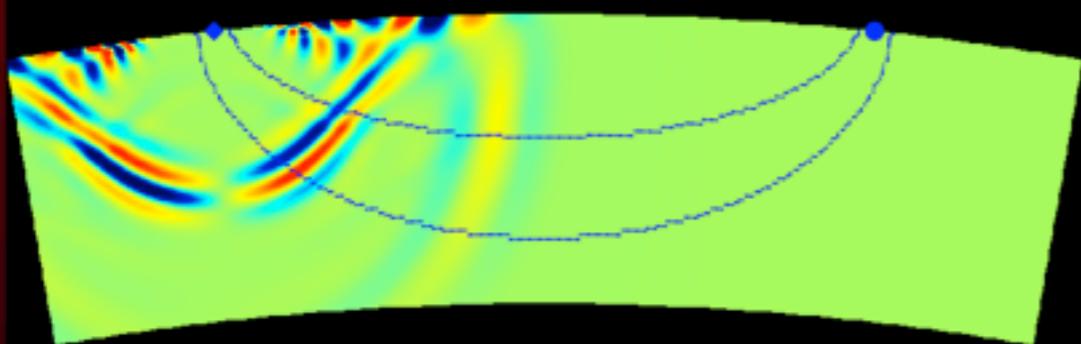
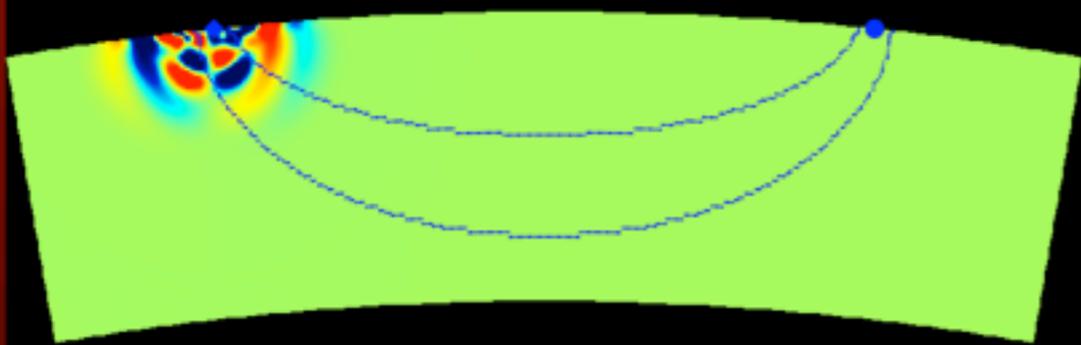




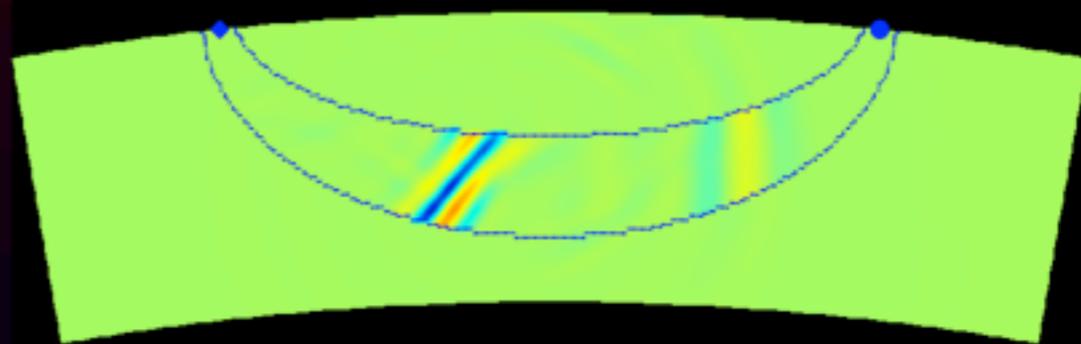
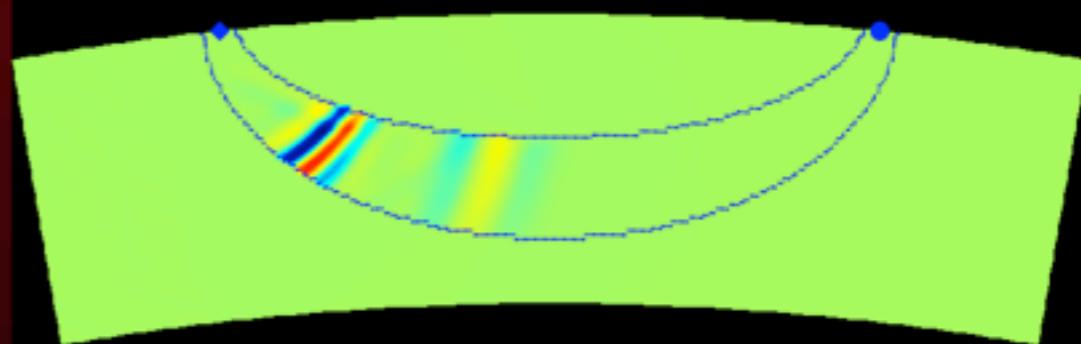
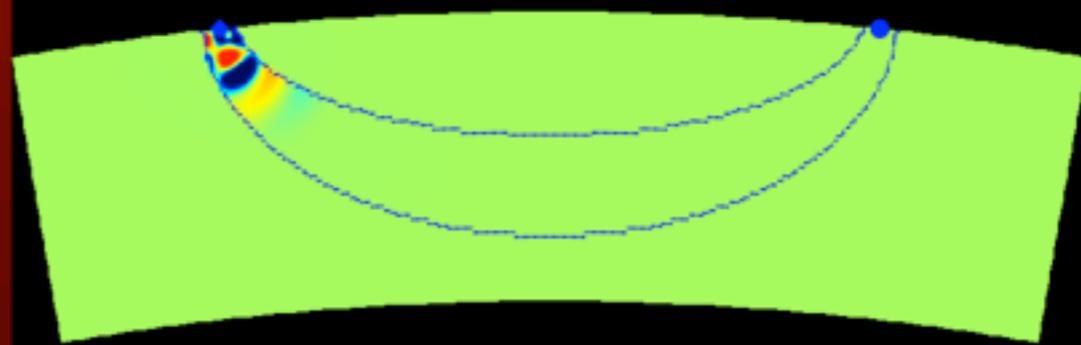
Absorbing
Boundaries

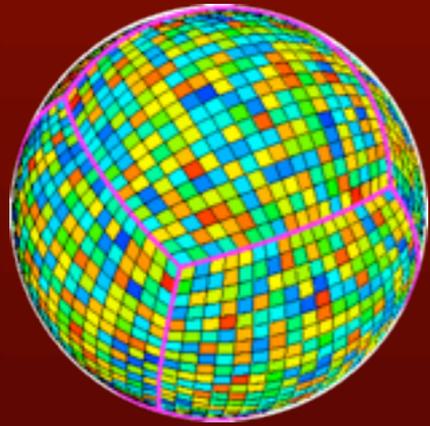
Local modeling
+
field extrapolation
=
synthetic data at receivers

Full

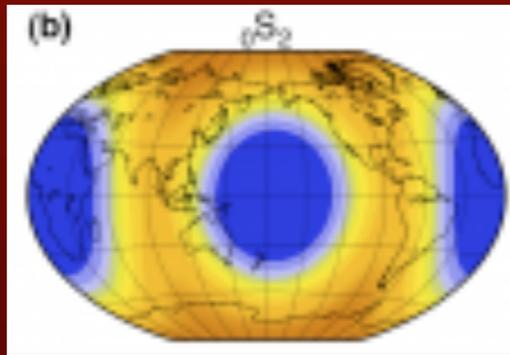


Tunnel

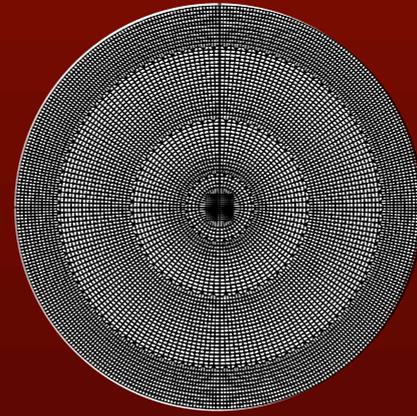




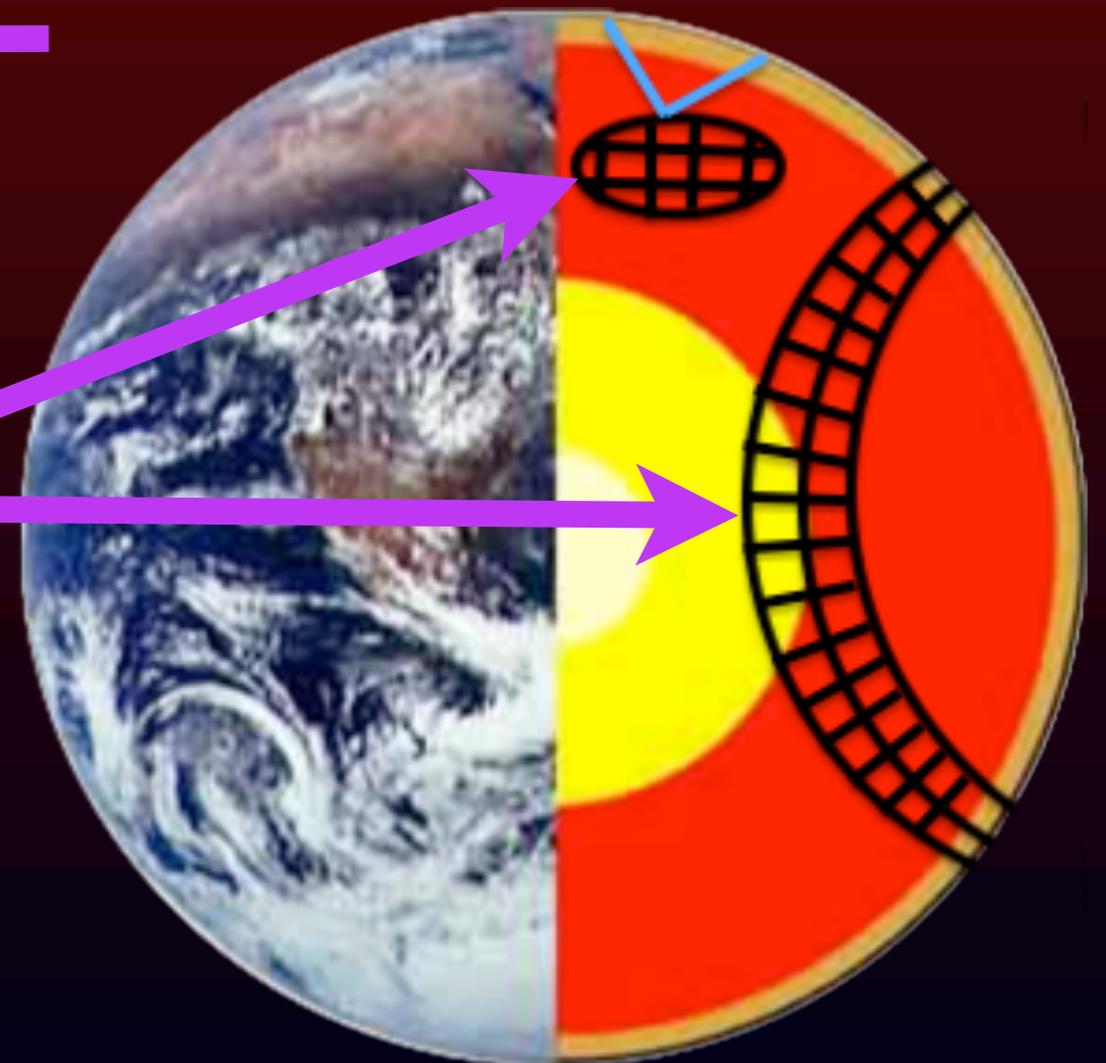
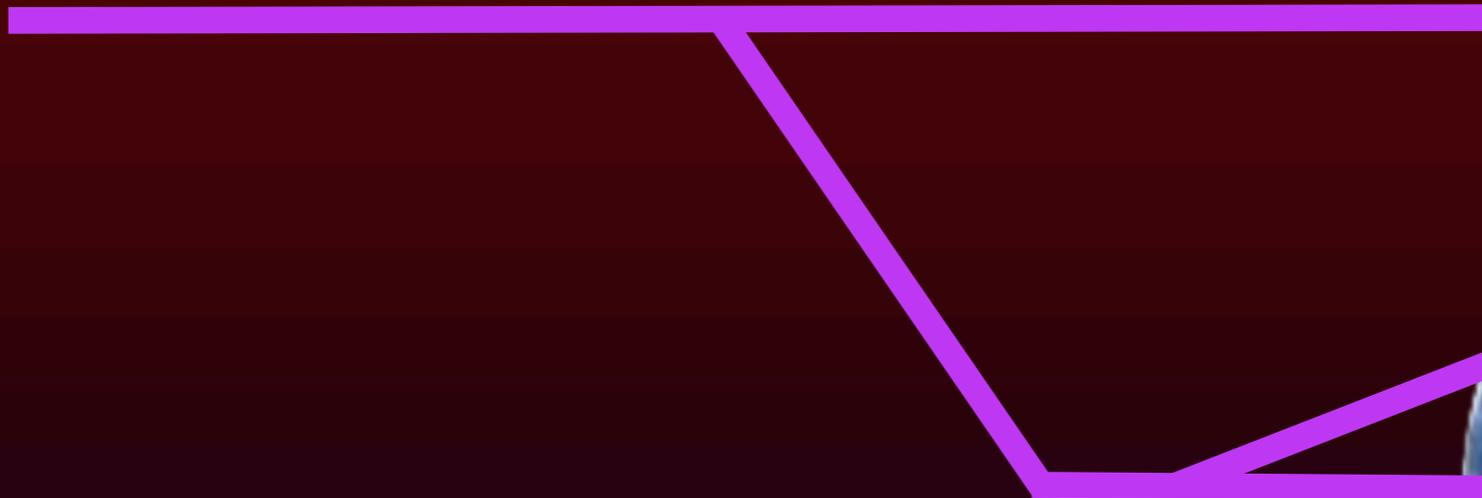
Exact
3D solution



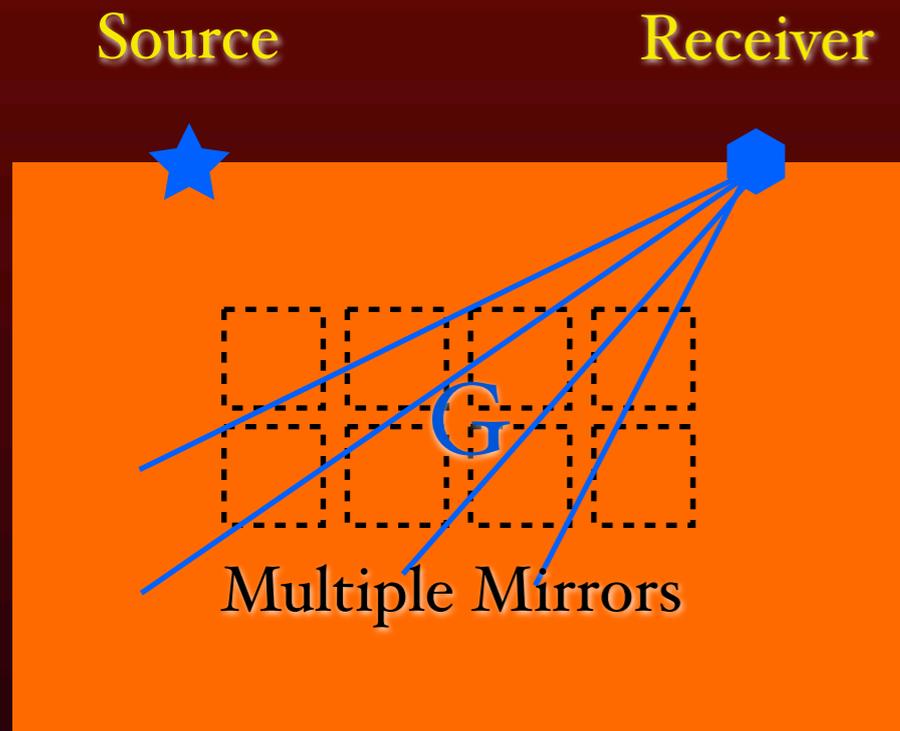
Approximate
3D solution



1D Solution



Piecewise inversion ?



- A) Compute green functions from receivers to mirrors in the current model using global simulations
- B) Perform piecewise waveform tomography (Possibly one inversion per core)
- C) Assembly of the updated model
- Iterate...

Conclusion

- We introduced a perfectly transparent elastic mirror allowing to reconstruct the seismic wavefield within a volume enclosed in a surface of arbitrary shape
- Combined with field extrapolation, the mirror can be used to Perform Local waveform tomography using a global dataset
- to be continued...